

# Newton's Method and Linear Approximations

10/19/2011

Curves are tricky. Lines aren't.

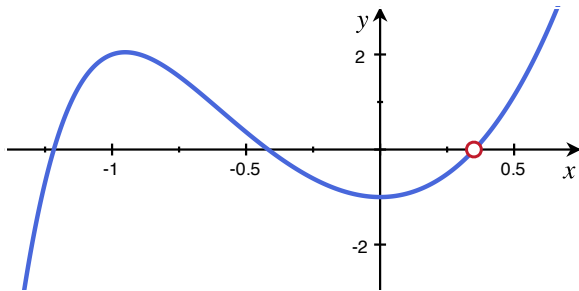
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# Newton's Method

**Goal: Where is  $f(x) = 0$ ?**

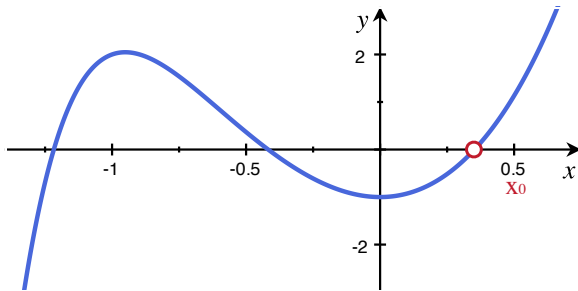
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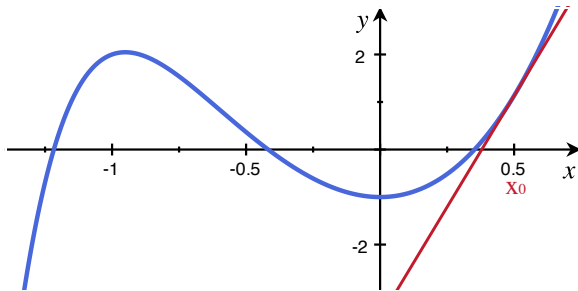
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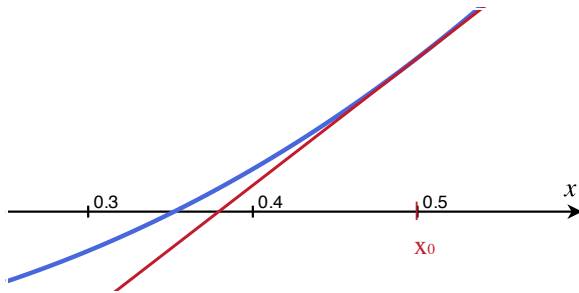
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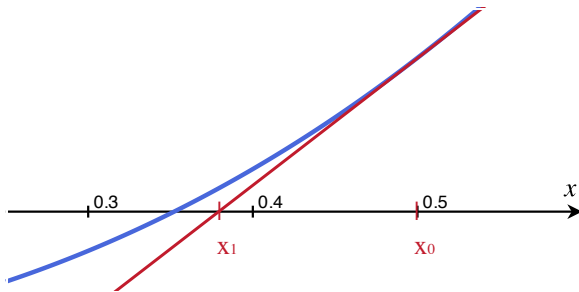
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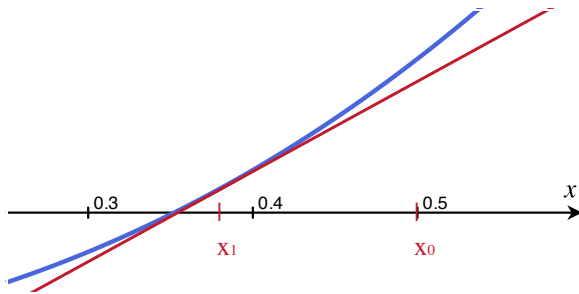
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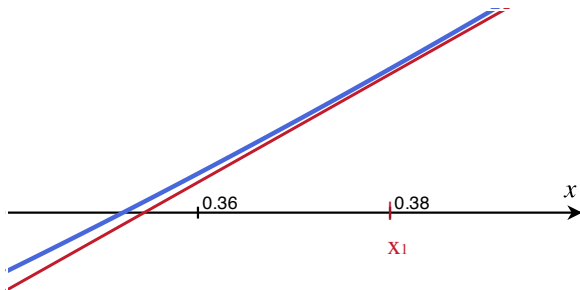




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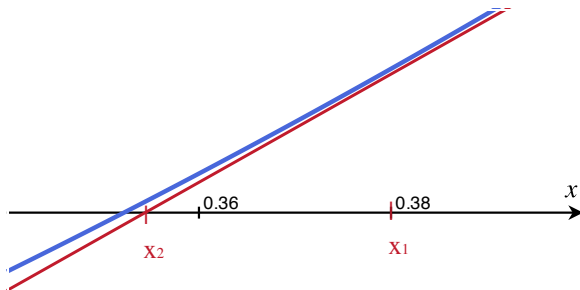
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$$f'(x) = 7x^6 + 9x^2 + 14x$$

| $i$ | $x_i$ | $f(x_i)$ | $f'(x_i)$ | tangent line | x-intercept |
|-----|-------|----------|-----------|--------------|-------------|
| 0   | 0.5   |          |           |              |             |
| 1   |       |          |           |              |             |
| 2   |       |          |           |              |             |
| 3   |       |          |           |              |             |

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| 0   | 0.5   | 1.133    | 9.359     | $y = 1.133 + 9.359(x - 0.5)$ | 0.379       |
| 1   |       |          |           |                              |             |
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| 0   | 0.5   | 1.133    | 9.359     | $y = 1.133 + 9.359(x - 0.5)$   | 0.379       |
| 1   | 0.379 | 0.170    | 6.619     | $y = 0.170 + 6.619(x - 0.379)$ | 0.353       |
| 2   |       |          |           |                                |             |
| 3   |       |          |           |                                |             |

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| 0   | 0.5   | 1.133    | 9.359     | $y = 1.133 + 9.359(x - 0.5)$   | 0.379       |
| 1   | 0.379 | 0.170    | 6.619     | $y = 0.170 + 6.619(x - 0.379)$ | 0.353       |
| 2   | 0.353 |          |           |                                |             |
| 3   |       |          |           |                                |             |

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|-----|-------|----------|-----------|--------------------------------|-------------|
| 0   | 0.5   | 1.133    | 9.359     | $y = 1.133 + 9.359(x - 0.5)$   | 0.379       |
| 1   | 0.379 | 0.170    | 6.619     | $y = 0.170 + 6.619(x - 0.379)$ | 0.353       |
| 2   | 0.353 | 0.007    | 6.084     | $y = 0.007 + 6.084(x - 0.353)$ | 0.352       |
| 3   |       |          |           |                                |             |



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| 0   | 0.5   | 1.133    | 9.359     | $y = 1.133 + 9.359(x - 0.5)$   | 0.379       |
| 1   | 0.379 | 0.170    | 6.619     | $y = 0.170 + 6.619(x - 0.379)$ | 0.353       |
| 2   | 0.353 | 0.007    | 6.084     | $y = 0.007 + 6.084(x - 0.353)$ | 0.352       |
| 3   | 0.352 |          |           |                                |             |

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|-----|-------|----------|-----------|----------------------------------|-------------|
| 0   | 0.5   | 1.133    | 9.359     | $y = 1.133 + 9.359(x - 0.5)$     | 0.379       |
| 1   | 0.379 | 0.170    | 6.619     | $y = 0.170 + 6.619(x - 0.379)$   | 0.353       |
| 2   | 0.353 | 0.007    | 6.084     | $y = 0.007 + 6.084(x - 0.353)$   | 0.352       |
| 3   | 0.352 | 0.00001  | 6.060     | $y = 0.00001 + 6.060(x - 0.352)$ | 0.352       |

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$$0 = f(x_0) + f'(x_0) * (x - x_0) \quad \text{to get} \quad x = x_0 - \frac{f(x_0)}{f'(x_0)}.$$

This value is your  $x_1$ .

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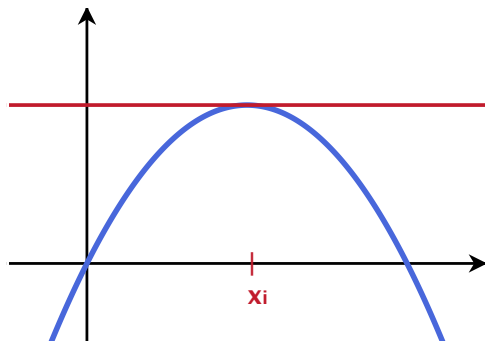
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**Step 4:** Keep going until your  $x_i$ 's stabilize.

What they stabilize to is an approximation of your root!

## Caution!

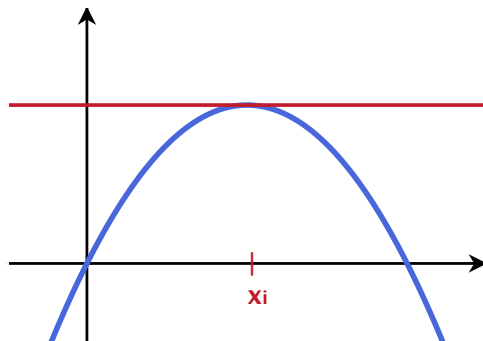
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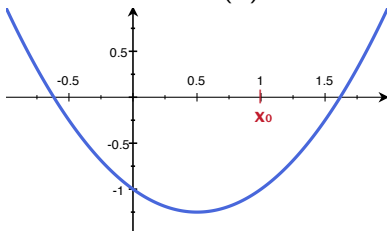


Tangent line has no  $x$ -intercept!

Even *near* critical points, the algorithm goes much slower.  
Just stay away!



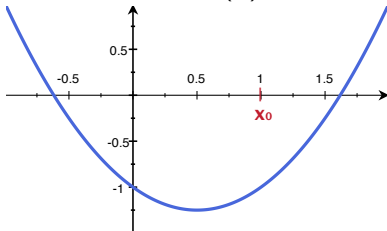
**You try:** Approximate a root of  $f(x) = x^2 - x - 1$  near  $x_0 = 1$ .



$$f'(x) =$$

| $i$ | $x_i$ | $f(x_i)$ | $f'(x_i)$ | $x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$ |
|-----|-------|----------|-----------|--|
| 0   | 1     |          |           |  |
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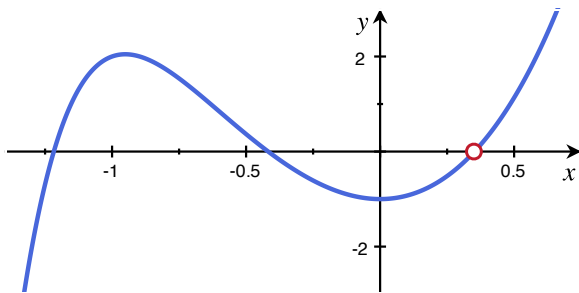
$$f'(x) = 2x - 1$$

| $i$ | $x_i$ | $f(x_i)$ | $f'(x_i)$ | $x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$ |
|-----|-------|----------|-----------|--|
| 0   | 1     | -1       | 1         | 2  |
| 1   | 2     | 1        | 3         | $5/3 \approx 1.667$                      |
| 2   | $5/3$ | $1/9$    | $7/3$     | $34/21 \approx 1.619$                    |

Back to the example:

$$f(x) = x^7 + 3x^3 + 7x^2 - 1$$

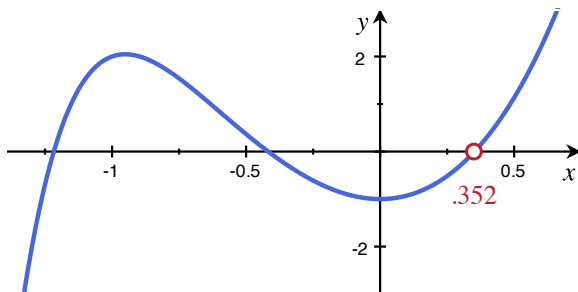
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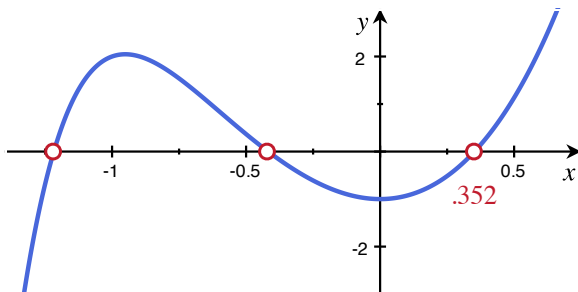


$$r_3 \approx 0.352$$

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$$r_1 \approx$$

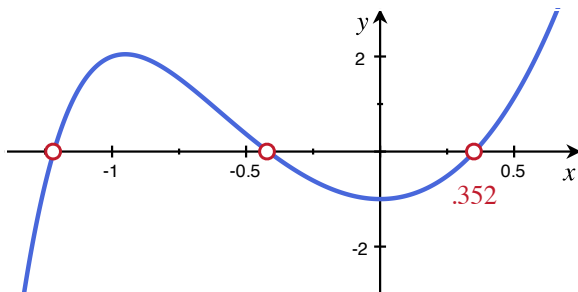
$$r_2 \approx$$

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$$r_1 \approx -1.217$$

$$r_2 \approx -0.418$$

$$r_3 \approx 0.352$$

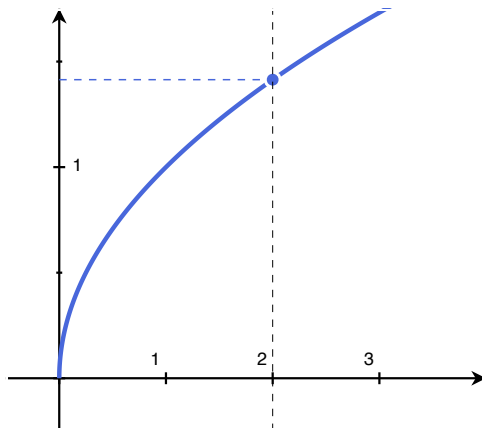
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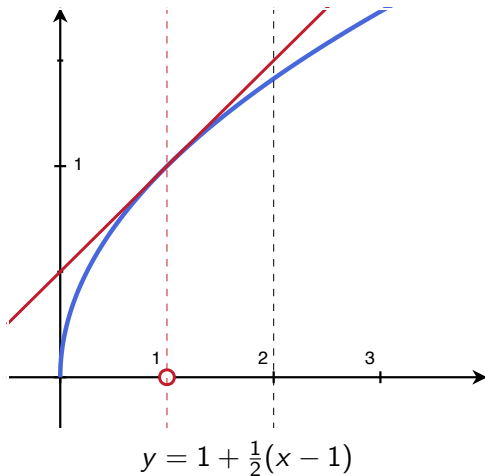




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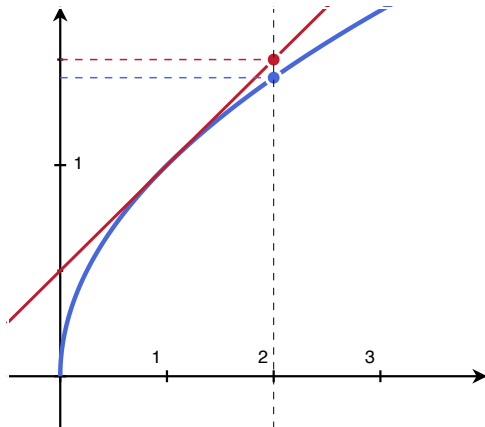
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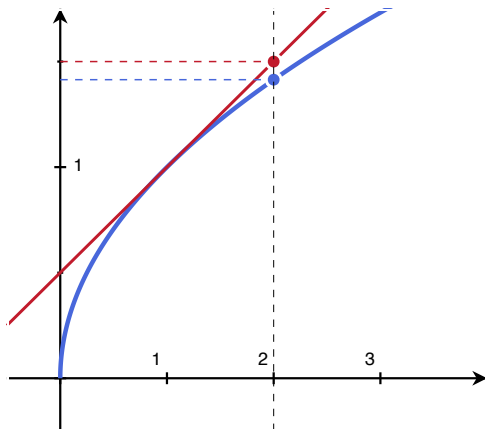


$$y = 1 + \frac{1}{2}(x - 1)$$
$$\sqrt{2} \approx 1 + \frac{1}{2}(2 - 1) = 1.5$$

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Example: approximate  $\sqrt{2}$



$$y = 1 + \frac{1}{2}(x - 1)$$
$$\sqrt{2} \approx 1 + \frac{1}{2}(2 - 1) = 1.5 \quad (\sqrt{2} = 1.414\dots)$$

## Linear approximations

If  $f(x)$  is differentiable at  $a$ , then the tangent line to  $f(x)$  at  $x = a$  is

$$y = f(a) + f'(a) * (x - a).$$

For values of  $x$  near  $a$ , then

$$f(x) \approx f(a) + f'(a) * (x - a).$$

This is the *linear approximation* of  $f$  about  $x = a$ . We usually call the line  $L(x)$ .

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Our last approximation told us

$$\sqrt{5} \approx L(5) = 1 + \frac{1}{2}(5 - 1) = 3$$

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Better: Use the linear approximation about  $x = 4$ !

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The tangent line is

$$L(x) = 2 + \frac{1}{4}(x - 4)$$

so

$$\sqrt{5} \approx L(5) = 2 + \frac{1}{4}(5 - 4) = \boxed{2.25}$$

Better!  $(2.25^2 = 5.0625)$



## Even better approximations...

The linear approximation is **the** line which satisfies

$$L(a) = f(a) + f'(a)(a - a) = \boxed{f(a)}$$

**and**

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A **better** approximation might be a quadratic polynomial  $p_2(x)$  which **also** satisfies  $p_2''(a) = f''(a)$ :

$$\boxed{p_2(x) = f(a) + f'(a)(x - a) + \frac{1}{2}f''(a)(x - a)^2}$$

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or a cubic polynomial  $p_3(x)$  which also satisfies  $p_3^{(3)}(a) = f^{(3)}(a)$ :

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and so on...

These approximations are called **Taylor polynomials** (read §2.14)