

Tree inversions and parking functions

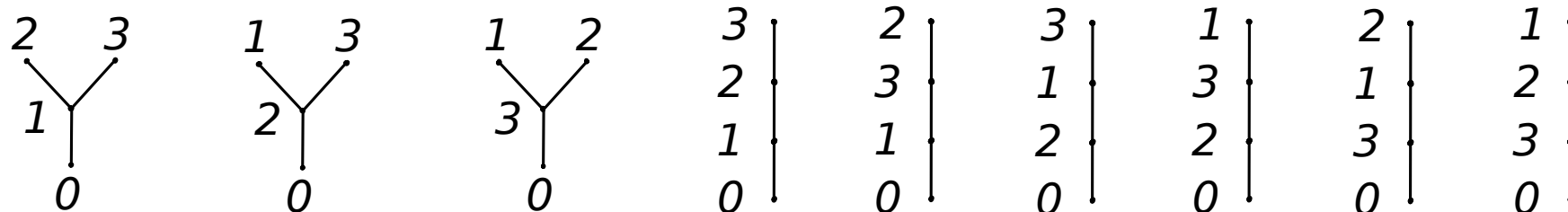
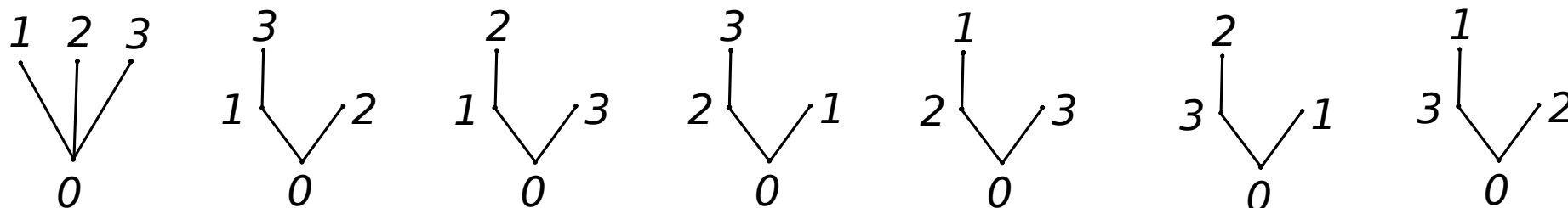
David Perkinson

Reed College, Portland OR

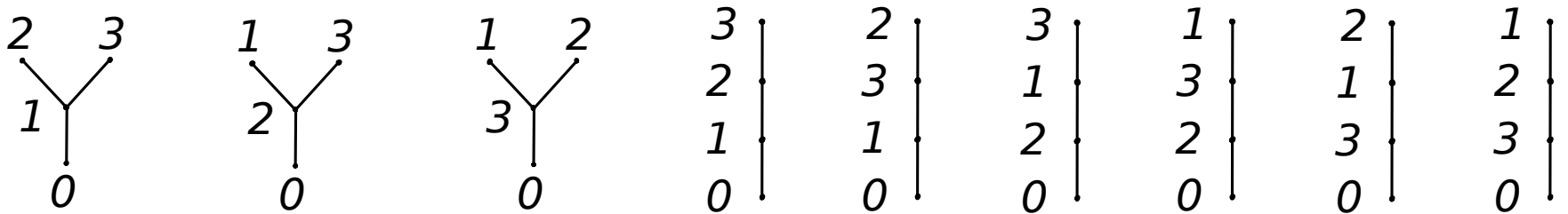
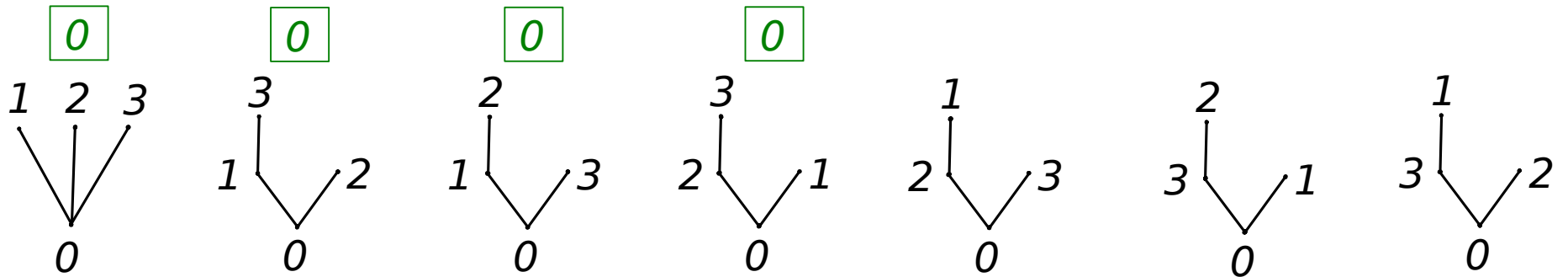
MathFest 2014

Rooted labeled trees on $n+1$ vertices

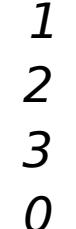
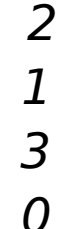
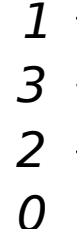
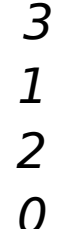
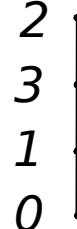
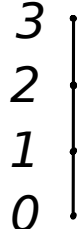
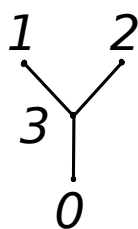
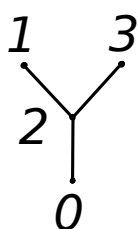
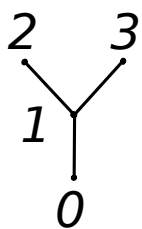
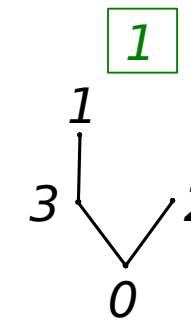
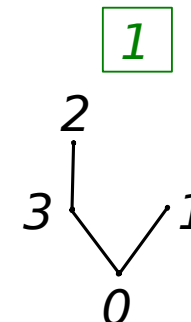
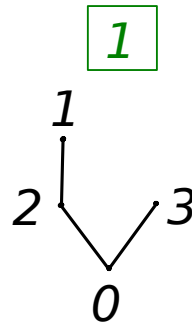
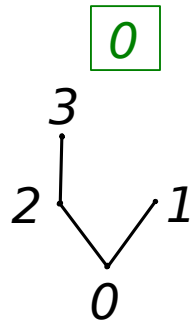
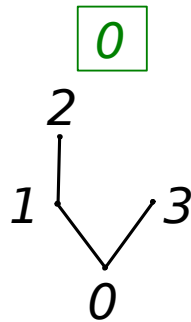
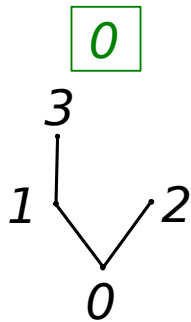
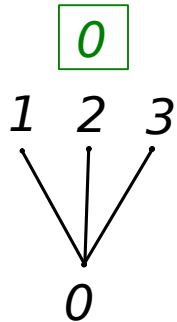
$n = 3$



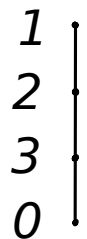
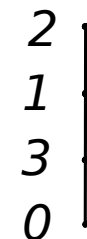
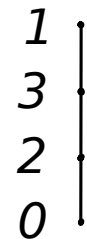
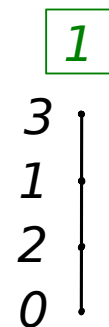
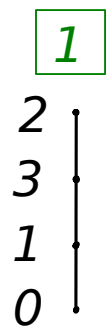
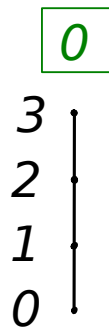
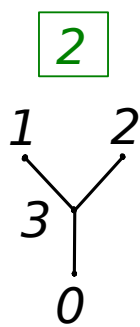
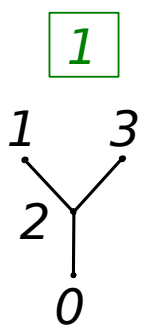
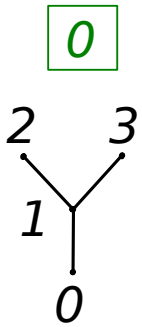
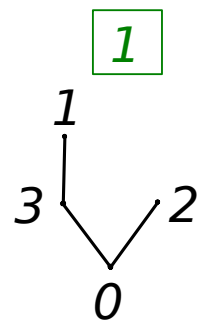
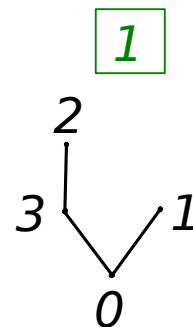
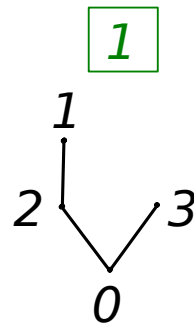
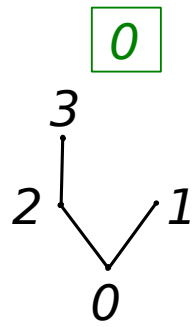
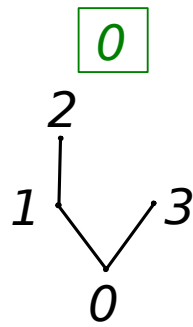
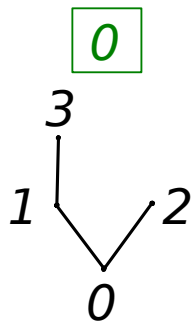
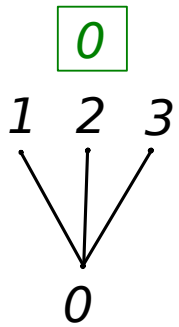
Inversions



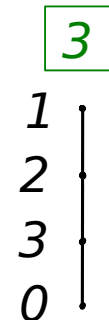
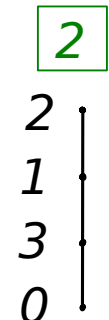
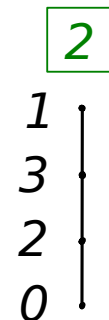
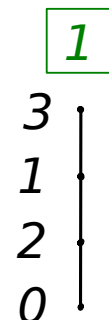
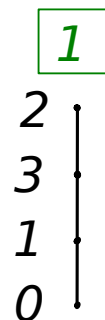
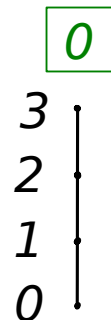
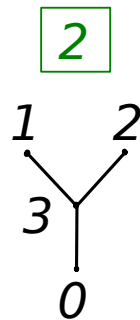
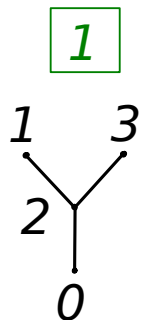
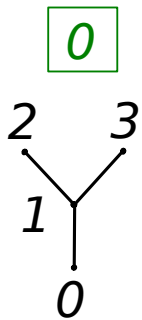
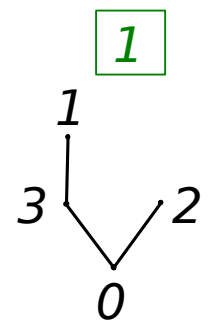
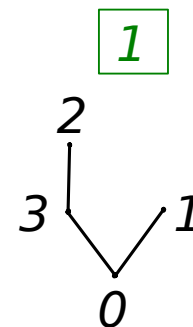
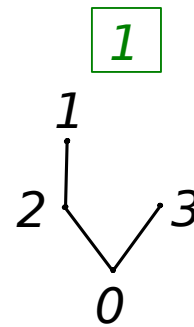
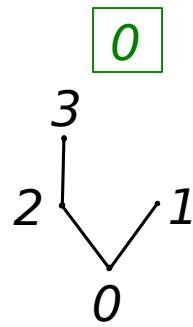
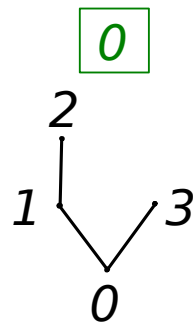
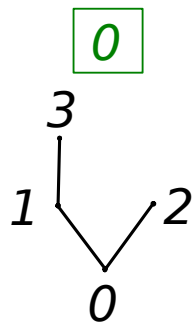
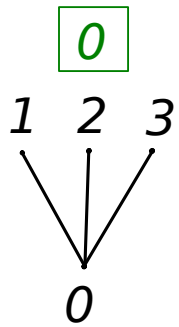
Inversions



Inversions

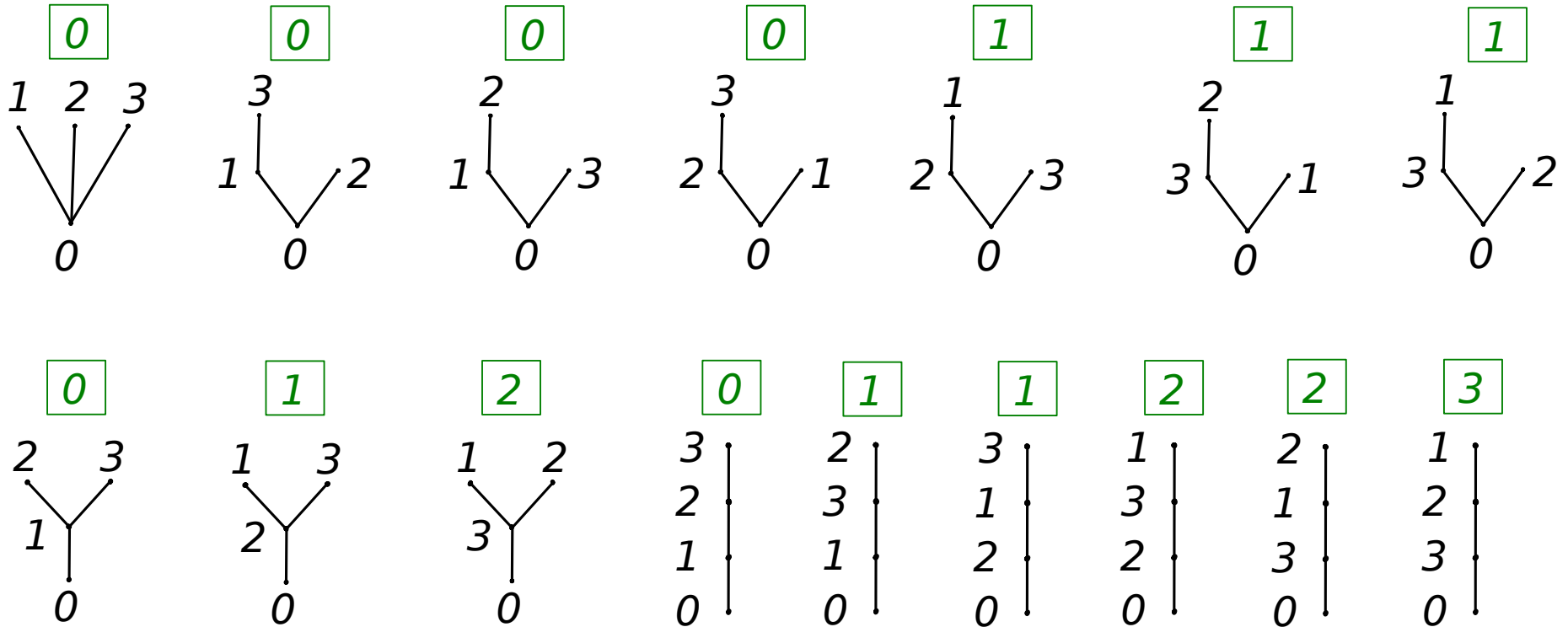


Inversions



Extra: Inversion enumerator

$$I_3(t) = \sum_T t^{\#inv(T)} = 6 + 6t + 3t^2 + t^3$$



Extra: Inversion enumerator

I.

$$t^n \cdot I_n(t+1) = \sum_{\substack{G \text{ connected} \\ \text{w/ } n+1 \\ \text{labeled vertices}}} t^{\# \text{edges}(G)}$$

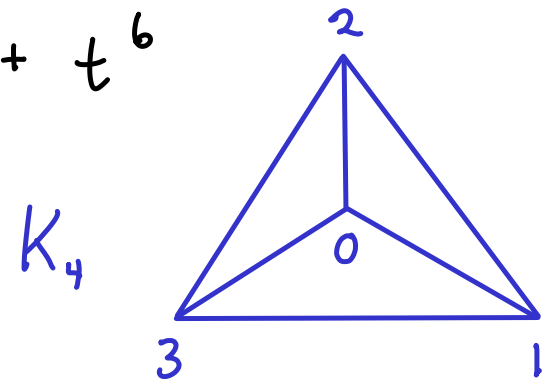
Extra: Inversion enumerator

I.

$$t^n \cdot I_n(t+1) = \sum_{\substack{G \text{ connected} \\ \text{w/ } n+1 \\ \text{labeled vertices}}} t^{\# \text{edges}(G)}$$

Example:

$$\begin{aligned} t^3 I_3(t+1) &= t^3 (6 + 6(t+1) + 3(t+1)^2 + (t+1)^3) \\ &= 16t^3 + 15t^4 + 6t^5 + t^6 \end{aligned}$$

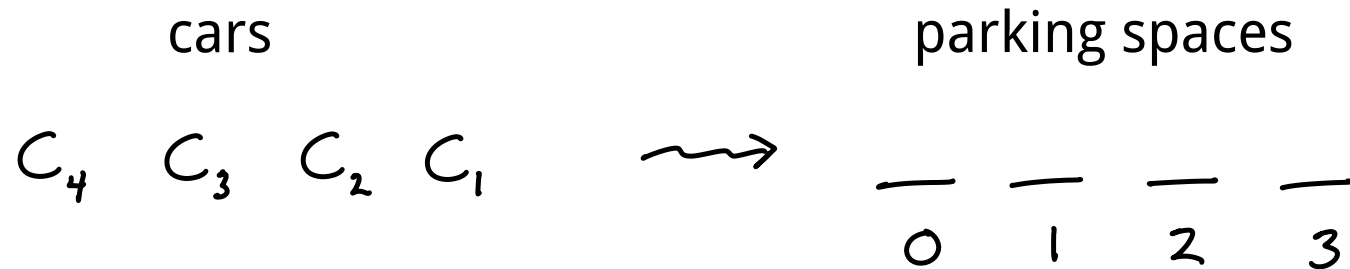


Extra: Inversion enumerator

II.

$$\frac{\sum_{n \geq 0} t^{\binom{n+1}{2}} \frac{x^n}{n!}}{\sum_{n \geq 0} t^{\binom{n}{2}} \frac{x^n}{n!}} = \sum_{n \geq 1} I_n(t) (t-1)^n \frac{x^n}{n!}$$

Parking functions

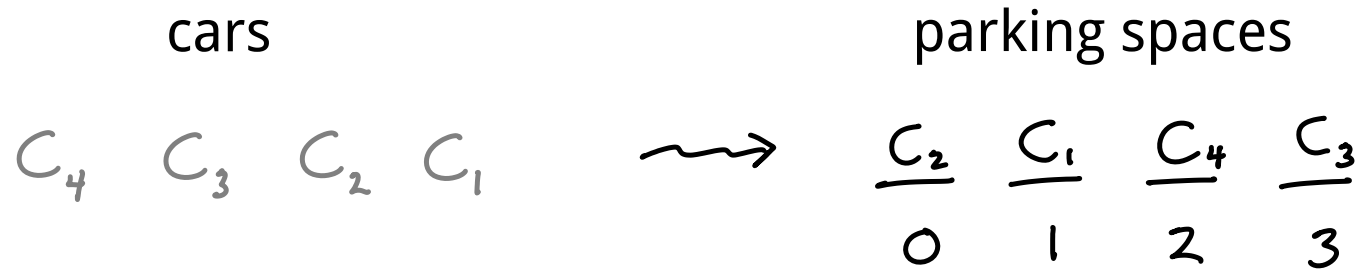


parking preferences:

$$P = p_1 \cdots p_n$$

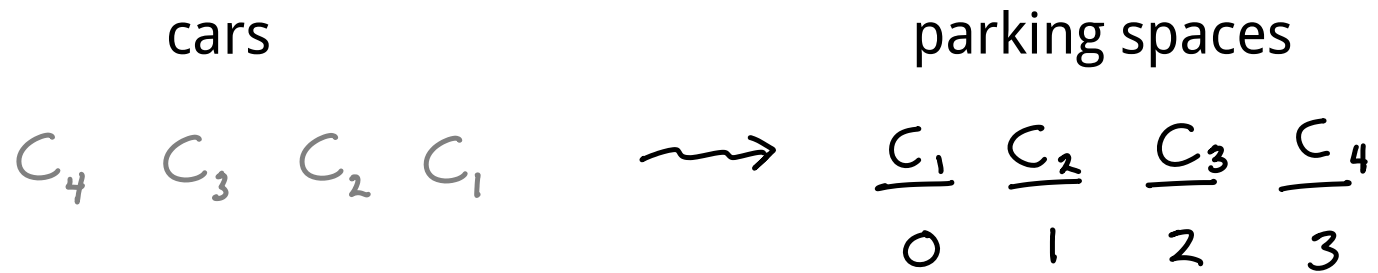
$p_i =$ preferred spot
for C_i

Parking functions



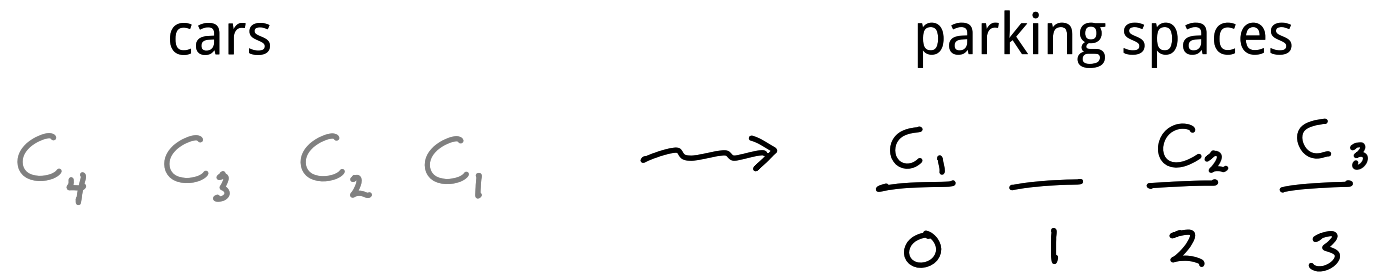
$$p = p_1 p_2 p_3 p_4 = 1032$$

Parking functions



$$p = 0100$$

Parking functions



$$p = 0 2 2 2$$

Parking functions

parking functions

$$\left\{ \begin{array}{l} 1032 \rightsquigarrow \begin{array}{cccc} \underline{C_2} & \underline{C_1} & \underline{C_4} & \underline{C_3} \\ 0 & 1 & 2 & 3 \end{array} \\ 0100 \rightsquigarrow \begin{array}{cccc} \underline{C_1} & \underline{C_2} & \underline{C_3} & \underline{C_4} \\ 0 & 1 & 2 & 3 \end{array} \end{array} \right.$$

non-parking function

$$\left\{ \begin{array}{l} 0222 \rightsquigarrow \begin{array}{cccc} \underline{C_1} & \underline{\quad} & \underline{C_2} & \underline{C_3} \\ 0 & 1 & 2 & 3 \end{array} \end{array} \right.$$

Parking functions

non-parking function $\{ 0 \ 2 \ 2 \ 2 \} \rightsquigarrow \begin{array}{c} C_1 \\ 0 \end{array} \quad \begin{array}{c} C_2 \\ 1 \end{array} \quad \begin{array}{c} C_3 \\ 2 \end{array} \quad \begin{array}{c} C_4 \\ 3 \end{array}$

For a parking function $p = p_1 p_2 p_3 p_4$:

- * At most 1 car(s) can prefer spot ≥ 3
- * " " 2 " " " " ≥ 2
- * " " 3 " " " " ≥ 1
- * " " 4 " " " " ≥ 0

Parking functions

Proposition. $p = p_1 \cdots p_n$ is a parking function iff
for $i = 0, \dots, n-1$,

cars preferring $\geq n-i$ is at most i .

Parking functions

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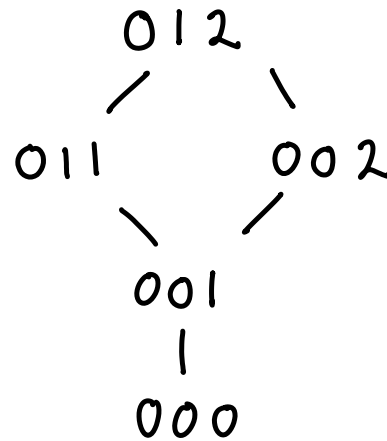
Corollary. Let $p = p_1 \cdots p_n$ be a parking function. Then

(i) S_0 is any permutation of the p_i .

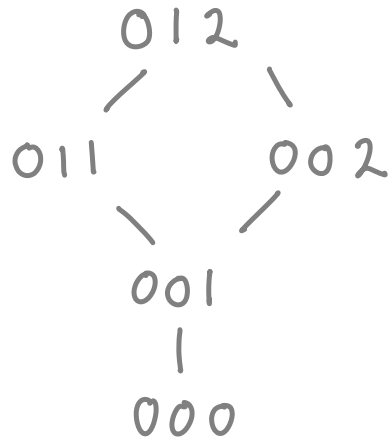
(ii) S_0 is q if $0 \leq q_i \leq p_i \quad \forall i$.

All parking functions: $n = 3$

sorted:



All parking functions: $n = 3$



012 021 102 120 201 210
011 101 110 002 020 200
 001 010 100
 000

total number = 16 = $(n+1)^{n-1}$

All parking functions: $n = 3$

						<u>#</u>	<u>$\deg(p) = \sum_i p_i$</u>
012	021	102	120	201	210	6	3
011	101	110	002	020	200	6	2
	001	010	100			3	1
		000				1	0

Tree inversions and parking functions

						<u>#</u>	<u>deg(p)</u>	<u># inv(T)</u>
012	021	102	120	201	210	6	3	0
011	101	110	002	020	200	6	2	1
	001	010	100			3	1	2
		000				1	0	3

						<u>#</u>	<u>deg(p)</u>	<u># inv(T)</u>
012	021	102	120	201	210	6	3	0
011	101	110	002	020	200	6	2	1
	001	010	100			3	1	2
		000				1	0	3

Theorem (Kreweras, 1980). Let $g = \text{genus}(K_{n+1}) = \frac{n(n-1)}{2}$. Then

$$I_n(t) = \sum_{p \in PF_n} t^{g - \text{deg}(p)}.$$

Theorem (Kreweras, 1980). $g = \text{genus}(K_{n+1}) = \frac{n(n-1)}{2}$.

coefficient of t^i in $I_n(t) = \# \text{ p.f.s of degree } g-i$.

R. Stanley, "An Intro. to Hyperplane Arrangements"

Chapter 6, exercise 4: Find a bijection.

$$\begin{aligned} \{ \text{labeled trees on } 0, \dots, n \} &\leftrightarrow \{ \text{p.f.s } p_1 \dots p_n \} \\ T &\leftrightarrow P_T \end{aligned}$$

s.t. $\# \text{inv}(T) = g - \text{deg}(P_T)$.

						<u>#</u>	<u>deg(p)</u>	<u># inv(T)</u>
012	021	102	120	201	210	6	3	0
011	101	110	002	020	200	6	2	1
	001	010	100			3	1	2
		000				1	0	3

000



1
2
3
0

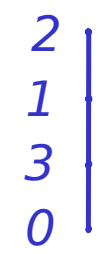
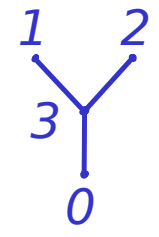
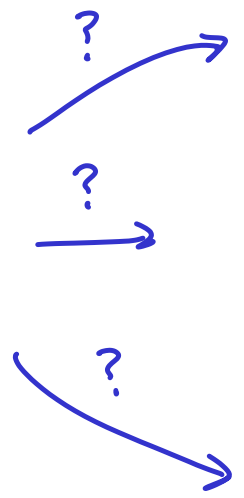
deg = 0

inv = 3

						<u>#</u>	<u>deg(p)</u>	<u># inv(T)</u>
012	021	102	120	201	210	6	3	0
011	101	110	002	020	200	6	2	1
	001	010	100			3	1	2
		000				1	0	3

deg = 1

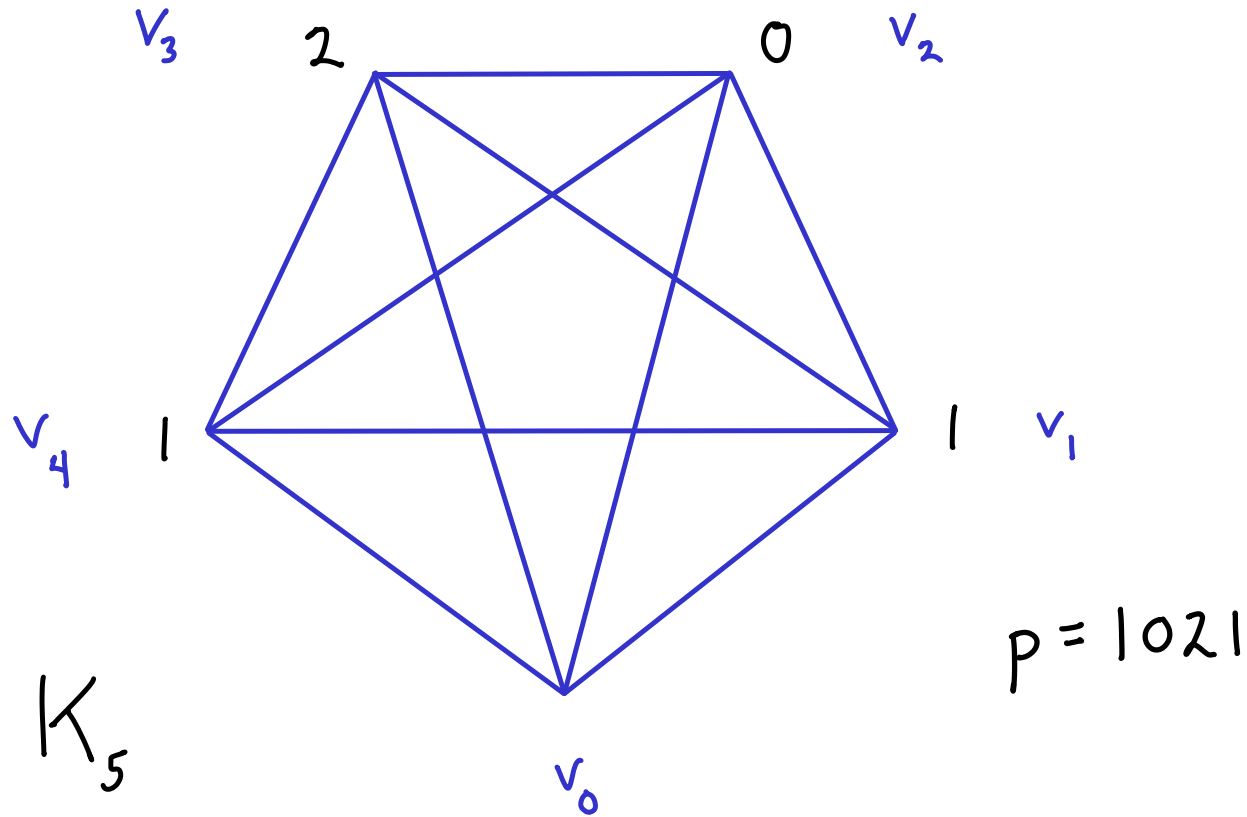
001



#inv = 2

Solution (P., Qiaoyu Yang, Kuai Yu, 2013)

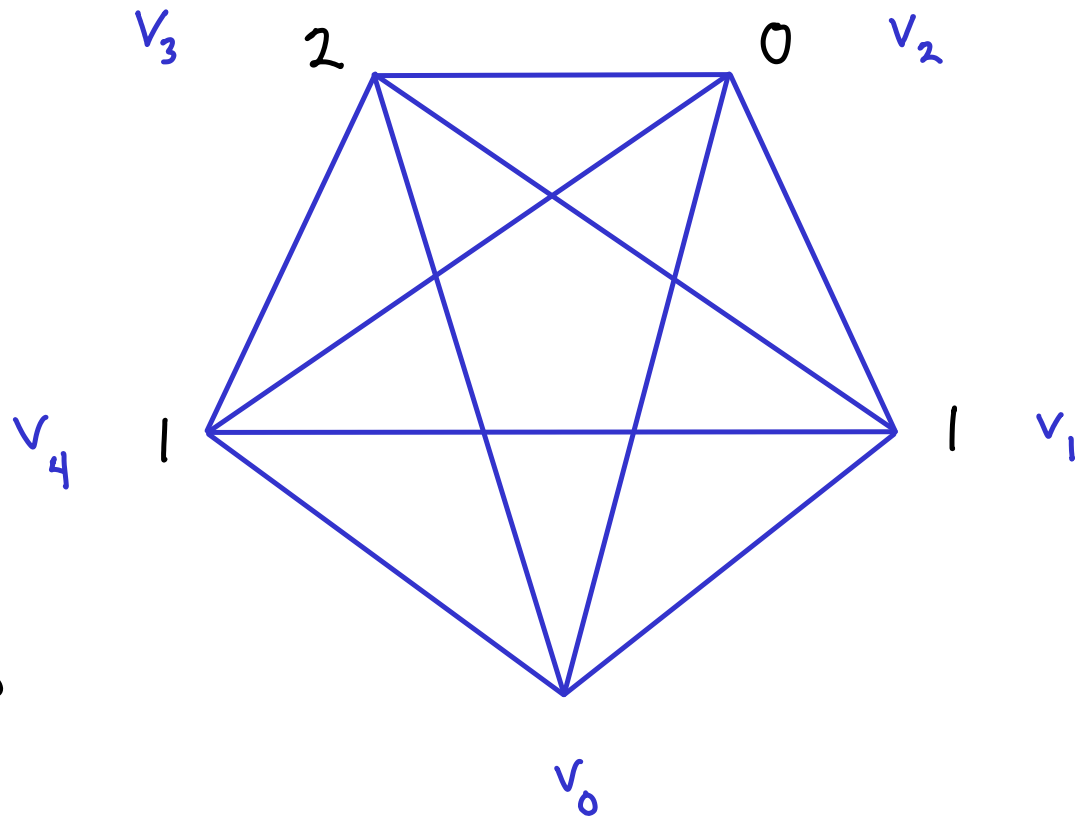
Dhar's algorithm with depth-first search



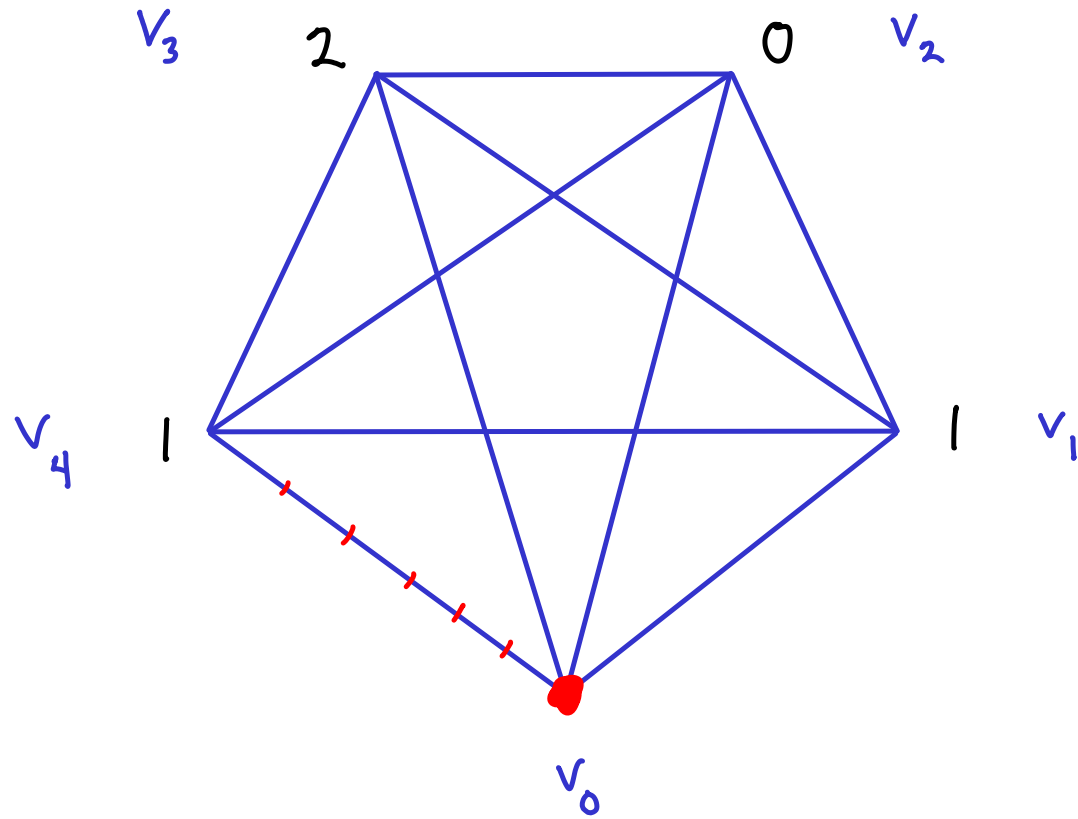
Dhar's algorithm with depth-first search

$$p = 1021$$

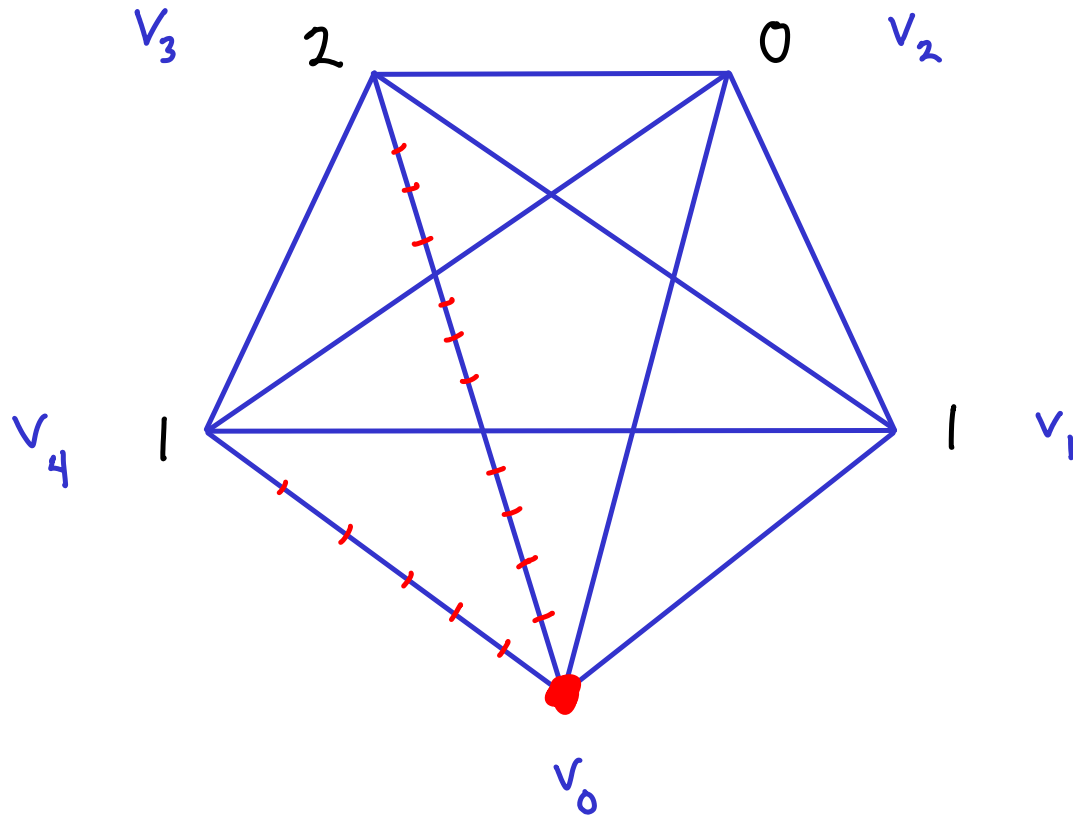
- * $p_i = \#$ firefighters on vertex v_i
 $i = 1, \dots, n$
- * ignite vertex v_0
- * fire disperses according to a depth first search



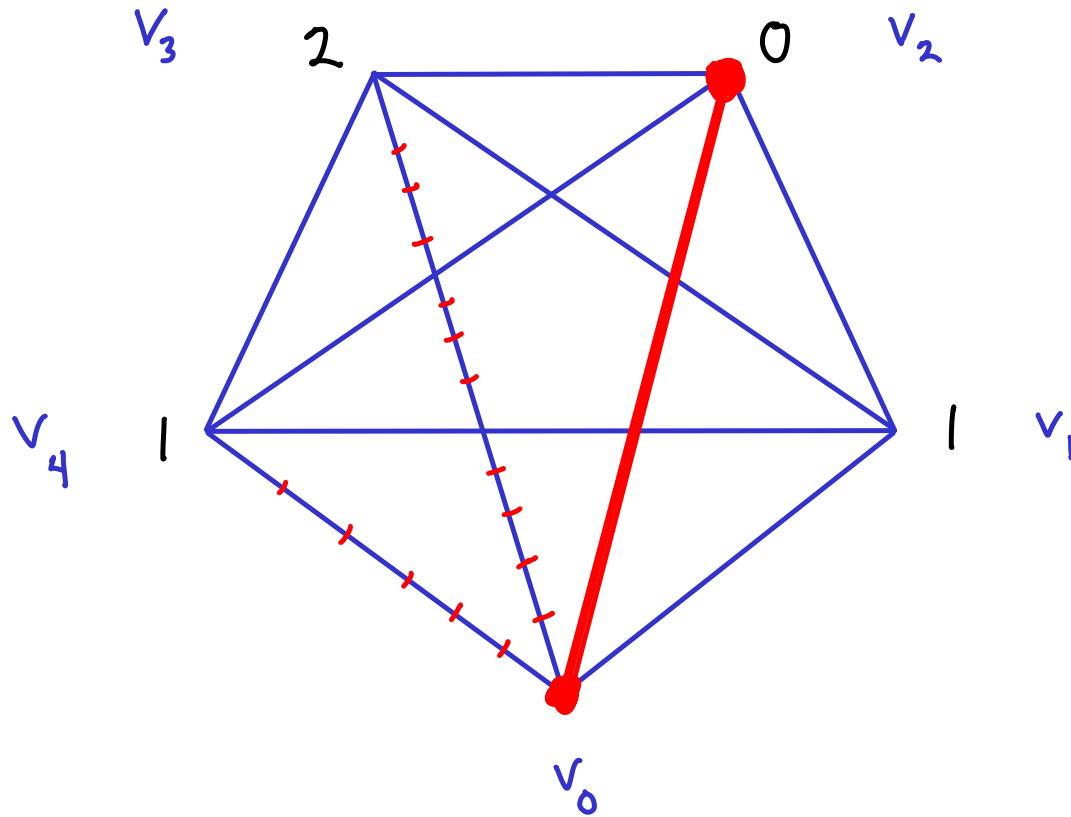
Dhar's algorithm with depth-first search



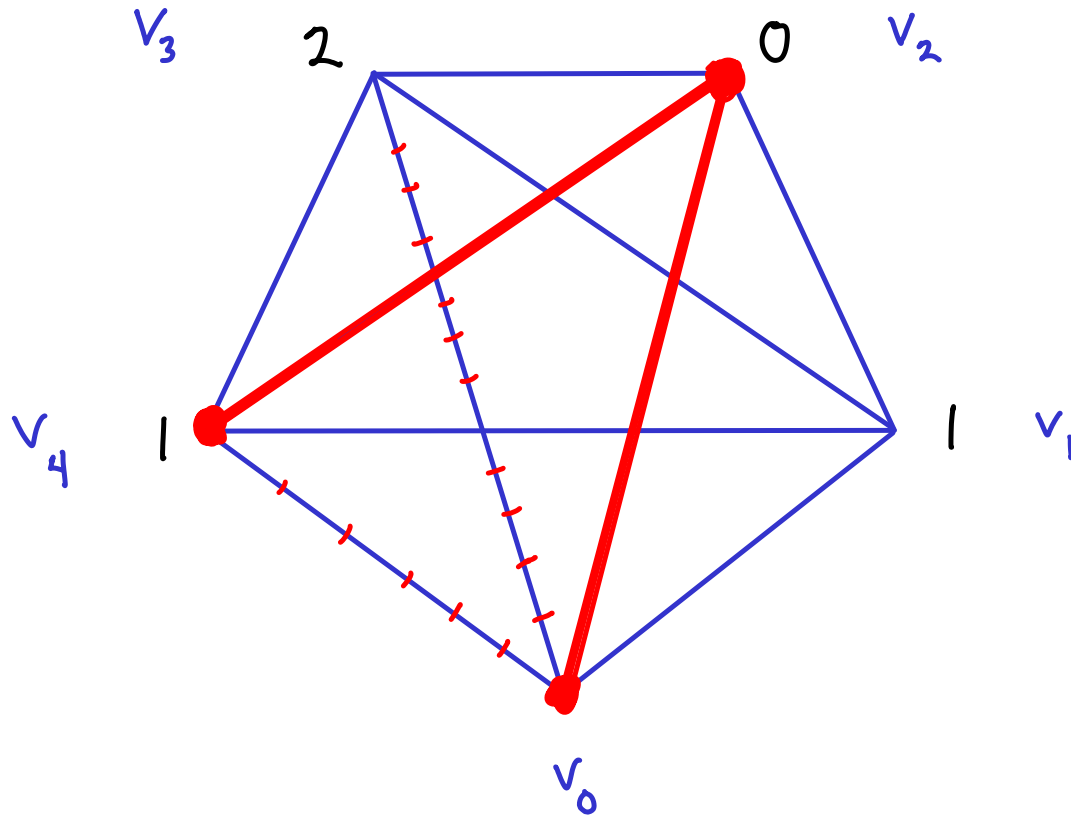
Dhar's algorithm with depth-first search



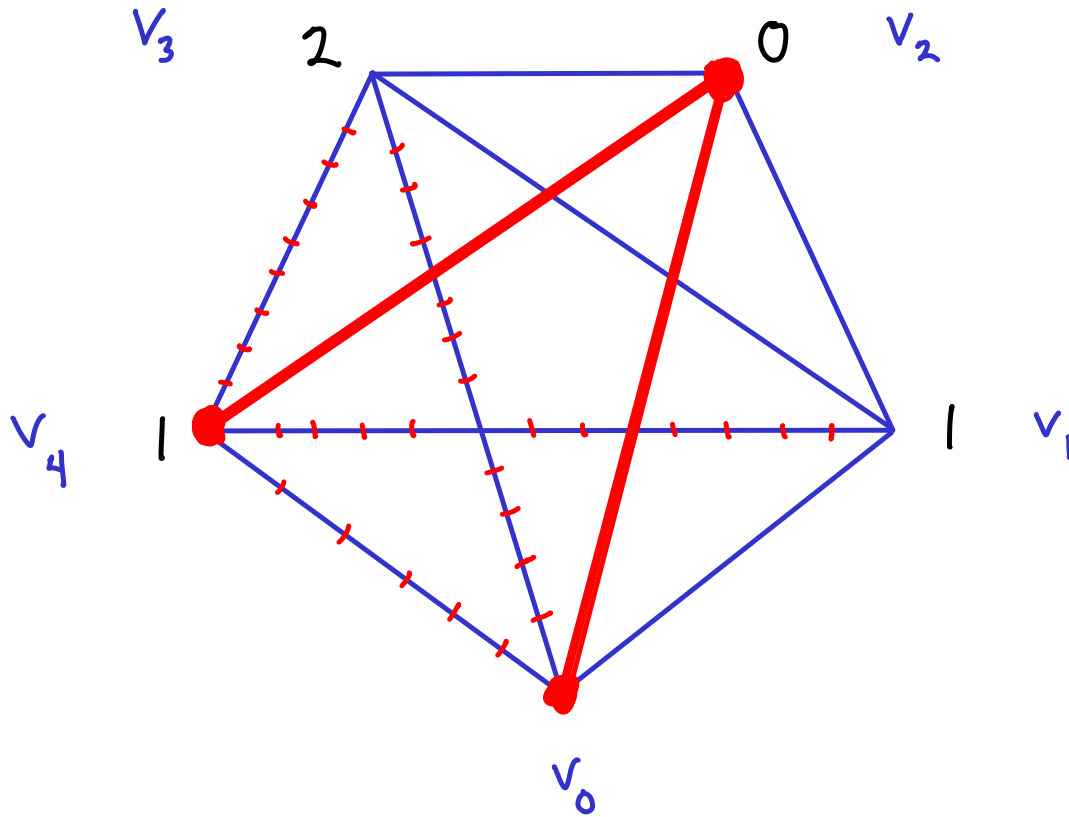
Dhar's algorithm with depth-first search



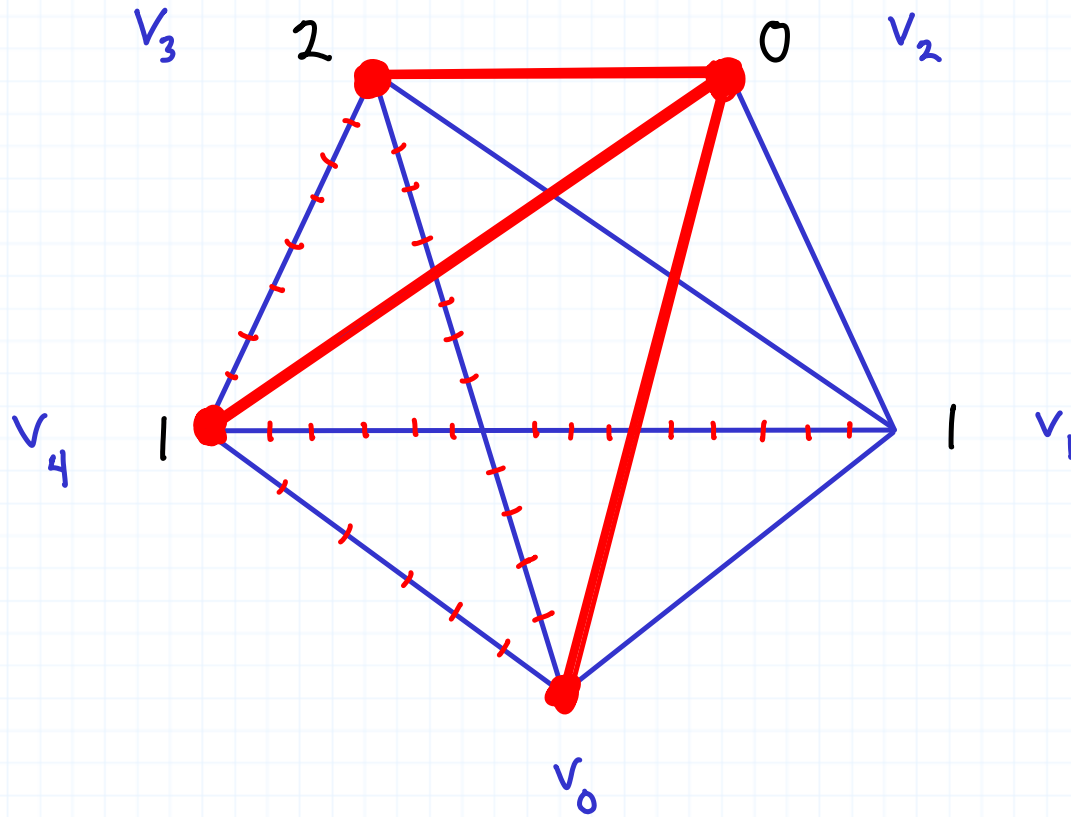
Dhar's algorithm with depth-first search



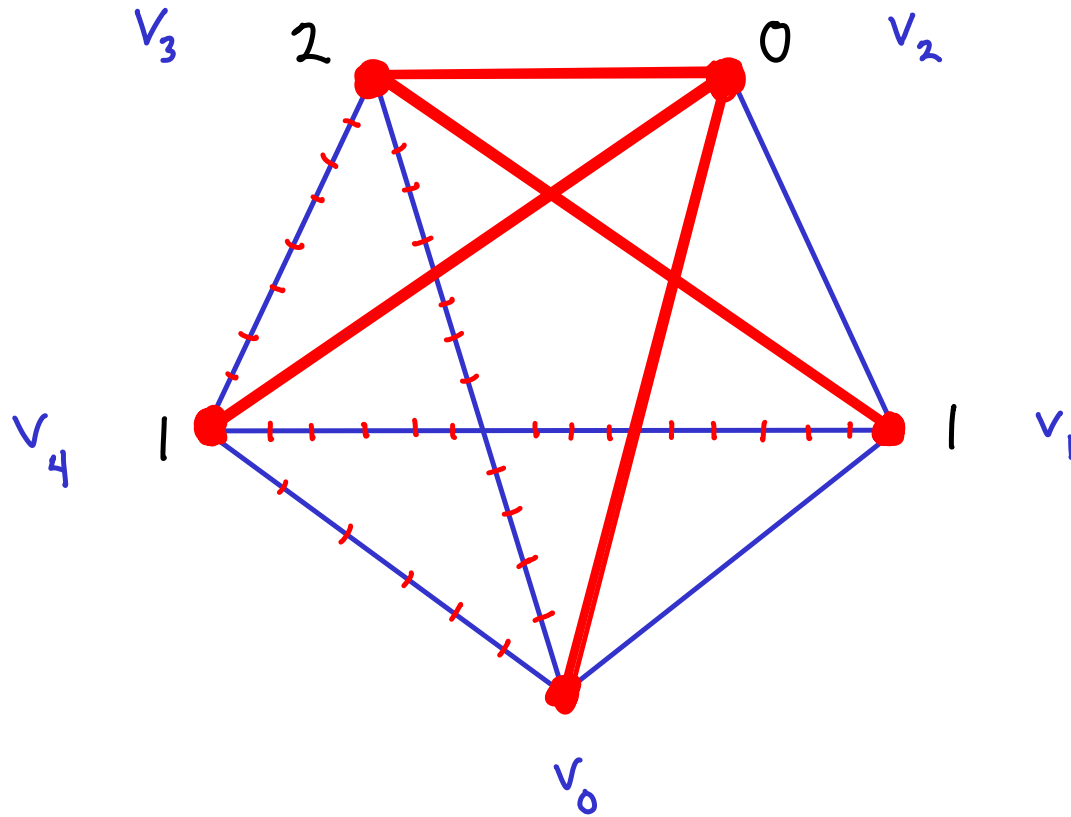
Dhar's algorithm with depth-first search



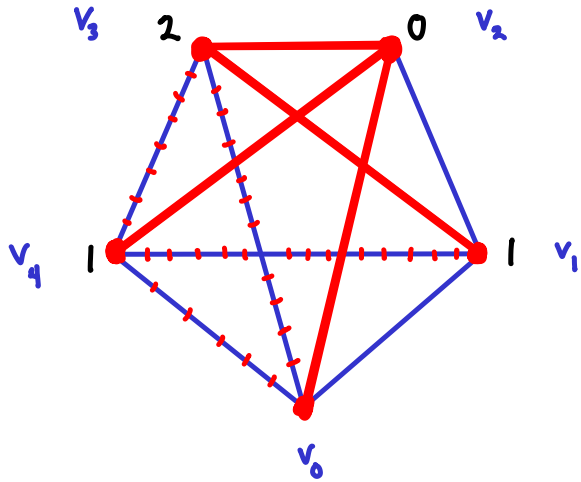
Dhar's algorithm with depth-first search



Dhar's algorithm with depth-first search

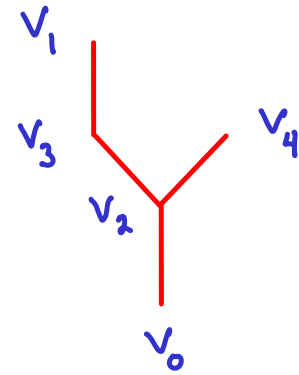


Dhar's algorithm with depth-first search



$$g(K_5) = \frac{4 \cdot 3}{2} = 6$$

$$p = 1021 \rightsquigarrow$$



$$g - \deg(p) = 6 - 4 = \# \text{inv} = 2$$

Generalization

Theorem (PYY, 2013). Let G be a simple connected graph.

Then \exists bijection

$$\begin{array}{ccc} \{ \text{spanning trees of } G \} & \longleftrightarrow & \{ G\text{-parking functions} \} \\ T & \longleftrightarrow & P_T \end{array}$$

$$\# K\text{-inv}(T) = \text{genus}(G) - \text{deg}(P_T)$$

$$\text{genus}(G) = \# \text{edges} - \# \text{vertices} + 1.$$

Thanks!

References

- * G-parking functions and tree inversions, Perkinson, Yang, Yu
arXiv, 2013. To appear in *Combinatorica*.
- * A new bijection between forests and parking functions, H. Shin
arXiv, 2008.

