## Math 372 lecture for Friday, Week 1

Let G be any simple graph with vertices  $v_1, \ldots, v_p$ , and let E be the set of edges. Suppose we have a weight function for the edges

wt: 
$$E \to R$$

where R is any commutative ring. Let  $A_{wt}$  be the weighted adjacency matrix defined by  $(A_{wt})_{ij} = wt(v_i, v_j)$ , where we define  $wt(v_i, v_j) = 0$  if  $v_i, v_j$  is not an edge. Given any walk **w** in G, define the weight of **w** to be the product of the weights of its edges. Then a straightforward generalization of the argument used during the first day of class shows that  $(A_{wt}^{\ell})_{ij}$  is the sum of the weights of all  $\ell$ -walks starting at  $v_i$ and ending at  $v_j$ , Again, the proof goes by induction, the case  $\ell = 0$  being trivial. Let  $\ell \geq 1$ , and let  $B := A_{wt}^{\ell}$ . Then

$$(A_{\mathrm{wt}}^{\ell})_{ij} = (BA_{\mathrm{wt}})_{ij} = \sum_{k=1}^{p} B_{ik} (A_{\mathrm{wt}})_{kj} = \sum_{k=1}^{p} B_{ik} \operatorname{wt}(v_k, v_j)$$

By induction,  $B_{ik}$  is the sum of the weights of all walks from  $v_i$  to  $v_k$ , and the result follows.

To recover the original result, take  $R = \mathbb{Z}$  and all weights equal to 1. We have that  $A_{\text{wt}}$  is just the usual adjacency matrix, and  $(A^{\ell})_{ij}$  is the number of  $\ell$ -walks from  $v_i$  to  $v_j$ .

Next let G be a connected *multigraph* with vertex set V. This means there may be multiple edges connecting the same two vertices. For each  $u, v \in V$ , let  $\mu_{uv}$  be the number of edges joining u to v, and let  $d_u = \deg(u)$  be the *degree* of u, i.e., the number of edges incident on u.

A random walk on G is one in which having arrived at a vertex u in the walk, the next edge is determined uniformly at random among the edges incident on u. Thus, one would move from u to v with probability  $\mu(u, v)/d_u$ . Let M = M(G) be the probability matrix with rows and columns indexed by V. The u, v-th entry of M is defined to be

$$M_{uv} := \frac{\mu(u, v)}{d_u}$$

**Lemma.** The probability of a random walk starting at u ends at v is  $(M^{\ell})_{uv}$ .

*Proof.* Let G' be the graph G where each multiedge is replaced by a single edge, then M may be interpreted as a weighted adjacency matrix  $A_{wt}$  for G'.  $\Box$ 

So, as earlier, the question of diagonalizability becomes important. Luckily:

**Theorem 3.2.** The probability matrix M is diagonalizable and has only real eigenvalues.

*Proof.* Since G is connected,  $d_u > 0$  for all  $u \in V$ . Let D be the diagonal matrix with rows indexed V and with v-th diagonal entry  $\sqrt{d_v}$  for all  $v \in V$ . A calculation shows

$$(DMD^{-1})_{uv} = \frac{\mu_{uv}}{\sqrt{d_u d_v}}$$

for all  $u, v \in V$ . Hence,  $DMD^{-1}$  is symmetric and real, hence, diagonalizable with real eigenvalues. Since M is similar to  $DMD^{-1}$ , it is also diagonalizable and has the same eigenvalues.

## Hitting times.

Let S(u, v) consisting of all walks from u to v meeting v for the first time at the last step of the walk. Then consider the random variable with sample space S(u, v) defined by

$$X: S(u, v) \to \mathbb{R}$$
$$\mathbf{w} \mapsto \text{length}(\mathbf{w}).$$

For each  $u, v \in V$ , define the *hitting time* to be the expected length of a walk starting at u and ending the first time it meets v:

$$H(u,v) := \mathbb{E}(X) := \sum_{n \ge 0} np_n$$

where  $p_n := \mathbb{P}(X = n)$ , the probability the length of the random walk is n.

**Example.**  $G = P_3$ , the path graph with 3 vertices:

We can calculate the hitting time H(u, v) using the following tree (the blue labels denote the probabilities):



The hitting time is

$$H(u, v) = \frac{1}{2} \cdot 2 + \left(\frac{1}{2}\right)^2 \cdot 4 + \left(\frac{1}{2}\right)^3 \cdot 6 + \dots$$
$$= 1 + \frac{1}{2} \cdot 2 + \left(\frac{1}{2}\right)^2 \cdot 3 + \dots$$
$$= \sum_{n \ge 0} (n+1) \left(\frac{1}{2}\right)^n.$$

Note that  $\sum_{n\geq 0} z^{n+1} = \frac{z}{1-z}$  for |z| < 1 (geometric series). Differentiating, we get that

$$\sum_{n \ge 0} (n+1)z^n = \frac{1}{(1-z)^2}$$

also converges for |z| < 1. Therefore, H(u, v) = 4. Alternatively, if Y is the random variable

$$\begin{split} Y \colon S(u,v) &\to \mathbb{R} \\ \mathbf{w} &\mapsto \begin{cases} 0 & \text{if } \text{length}(\mathbf{w}) \leq 2 \\ 1 & \text{otherwise,} \end{cases} \end{split}$$

then we may use the fact that

$$\mathbb{E}(X) = \mathbb{E}(X|Y=0)\mathbb{P}(Y=0) + \mathbb{E}(X|Y=1)\mathbb{P}(Y=1)$$

to get

$$H(u,v) = \frac{1}{2} \cdot 2 + \frac{1}{2} \left( 2 + H(u,v) \right),$$

from which it again follows that H(u, v) = 4.

Returning to the general set-up, for each vertex v, define M[v] to be the probability matrix M with its v-th row and column deleted, and define T[v] to be the v-th column of M with its v-th row deleted.

**Theorem 3.4.** For each pair of vertices  $u \neq v$ ,

$$H(u,v) = \left( (I_{p-1} - M[v])^{-2} T[v] \right)_u.$$

*Proof.* Let G' be the graph formed from G by removing the vertex v and all of its incident edges. Define the weight of an edge a, b in G' by wt $(a, b) := M_{ab}$ . Then M[v] is a weighted adjacency matrix for G', and  $(M[v]^{\ell})_{a,b}$  is the sum of the weight of the  $\ell$ -walks starting at a and ending at b. It coincides with the probability of a walk of length  $\ell$  from a to b in G that never passes through v.

It turns out the formula  $\sum_{n\geq} (n+1)x^n = 1/(1-x)^2$ , which holds for real numbers x with norm less than 1, also holds when x is the matrix M[v]. A proof relying on the Perron-Frobenius Theorem is given in our text. The probability of moving from vertex w to vertex v in one step is  $\mu(w, v)/d_w$ , which is the w-th entry of T[v]. Therefore, summing over  $w \neq v$ ,

$$H(u,v) = \sum_{w} \sum_{n\geq 0} (n+1)(M[v]^{n})_{uw} \frac{\mu(w,v)}{d_{w}}$$
$$= \sum_{w} \frac{\mu(w,v)}{d_{w}} \sum_{n\geq 0} (n+1)(M[v]^{n})_{uw}$$
$$= \sum_{w} \frac{\mu(w,v)}{d_{w}} \left( \sum_{n\geq 0} (n+1)(M[v]^{n}) \right)_{uw}$$
$$= \sum_{w} \frac{\mu(w,v)}{d_{w}} \left( (I_{p-1} - M[v])^{-2} \right)_{uw}$$
$$= \left( (I_{p-1} - M[v])^{-2} T[v] \right)_{u}$$

**Example.** Consider our earlier example  $G = P_3$ :

We have

$$M = \begin{matrix} u & w & v \\ 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \\ v & v \end{matrix} \Big( \begin{matrix} 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \end{matrix} \Big) , \quad M[v] = \left( \begin{matrix} 0 & 1 \\ \frac{1}{2} & 0 \\ \end{matrix} \right) , \quad T[v] = \left( \begin{matrix} 0 \\ \frac{1}{2} \\ \end{matrix} \right) .$$

Therefore,

$$(I_2 - M[v])^{-2} = \begin{pmatrix} 1 & -1 \\ -\frac{1}{2} & 1 \end{pmatrix}^{-2} = \left( \begin{pmatrix} 1 & -1 \\ -\frac{1}{2} & 1 \end{pmatrix}^{-1} \right)^2 = \left( 2 \begin{pmatrix} 1 & 1 \\ \frac{1}{2} & 1 \end{pmatrix} \right)^2 = \begin{pmatrix} 6 & 8 \\ 4 & 6 \end{pmatrix},$$

and

$$(I_2 - M[v])^{-2}T[v] = \begin{pmatrix} 6 & 8\\ 4 & 6 \end{pmatrix} \begin{pmatrix} 0\\ \frac{1}{2} \end{pmatrix} = \begin{pmatrix} 4\\ 3 \end{pmatrix}.$$

It follows that H(u, v) = 4 and H(w, v) = 3.