

Presentation Problem 1

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Problem (as given in assignment)

Use the gradient operator,

$$\nabla \equiv \hat{\mathbf{x}} \frac{\partial}{\partial x} + \hat{\mathbf{y}} \frac{\partial}{\partial y} + \hat{\mathbf{z}} \frac{\partial}{\partial z},$$

to generate the basis vectors in spherical coordinates.

Presentation

In this problem, we are asked to use the gradient operator, expressed in Cartesian coordinates,

$$\nabla \equiv \hat{\mathbf{x}} \frac{\partial}{\partial x} + \hat{\mathbf{y}} \frac{\partial}{\partial y} + \hat{\mathbf{z}} \frac{\partial}{\partial z} \quad (1)$$

to develop the unit basis vectors in spherical coordinates, $\{\hat{\mathbf{r}}, \hat{\boldsymbol{\phi}}, \hat{\boldsymbol{\theta}}\}$.

The gradient is a useful tool for this problem because when it is applied to a scalar function like $f(x, y, z)$, it returns the direction of greatest increase of f . That characteristic feature of the gradient can be established quickly using Taylor expansion: For a point $\{x, y, z\}$, we know the value of f . At a nearby point, displaced from the original by (small) dx , dy and dz , the value of f is approximately:

$$f(x + dx, y + dy, z + dz) \approx f(x, y, z) + dx \frac{\partial f}{\partial x} + dy \frac{\partial f}{\partial y} + dz \frac{\partial f}{\partial z}, \quad (2)$$

or, defining $d\boldsymbol{\ell} \equiv dx\hat{\mathbf{x}} + dy\hat{\mathbf{y}} + dz\hat{\mathbf{z}}$,

$$f(x + dx, y + dy, z + dz) \approx f(x, y, z) + d\boldsymbol{\ell} \cdot \nabla f(x, y, z), \quad (3)$$

and the way to maximize the dot product is to take $d\boldsymbol{\ell} \parallel \nabla f(x, y, z)$.

In any coordinate system, the basis vectors point in the direction of increasing coordinate value. For the function $r(x, y, z) \equiv \sqrt{x^2 + y^2 + z^2}$ that defines the radial coordinate,

the direction of greatest increase, at $\{x, y, z\}$, is $\nabla r(x, y, z)$, all we have to do is calculate the derivatives:

$$\frac{\partial r}{\partial x} = \frac{\frac{1}{2}2x}{\sqrt{x^2 + y^2 + z^2}} = \frac{x}{\sqrt{x^2 + y^2 + z^2}}, \quad (4)$$

with the y and z derivatives obtained by taking $x \rightarrow y$ and $x \rightarrow z$ respectively. The gradient of r is then

$$\nabla r(x, y, z) = \frac{1}{\sqrt{x^2 + y^2 + z^2}} [x\hat{\mathbf{x}} + y\hat{\mathbf{y}} + z\hat{\mathbf{z}}]. \quad (5)$$

We want $\hat{\mathbf{r}}$, the *unit* vector pointing in the direction of greatest increase for the coordinate r , for the vector $\nabla r(x, y, z)$ the magnitude (squared) is $\nabla r(x, y, z) \cdot \nabla r(x, y, z) = 1$, it is already a unit vector, so

$$\hat{\mathbf{r}} = \nabla r(x, y, z) = \frac{1}{\sqrt{x^2 + y^2 + z^2}} [x\hat{\mathbf{x}} + y\hat{\mathbf{y}} + z\hat{\mathbf{z}}]. \quad (6)$$

Moving on to the angular pieces, we have $\phi = \tan^{-1}(y/x)$. Our first job is to identify the derivative of the arctangent. One useful trick is to note that

$$\psi = \tan^{-1}(\tan \psi), \quad (7)$$

then let $u \equiv \tan \psi$. Taking the u -derivative of the equation that defines u gives¹

$$1 = \frac{d \tan \psi}{d \psi} \frac{d \psi}{d u} \longrightarrow \frac{d \psi}{d u} = \cos^2 \psi = \frac{1}{1 + u^2}. \quad (8)$$

Now taking the u derivative of both sides of (7), we have

$$\frac{d \psi}{d u} = \frac{d \tan^{-1}(u)}{d u} = \frac{1}{1 + u^2}. \quad (9)$$

Returning to ϕ , with this result, the x and y derivatives are

$$\frac{\partial \phi}{\partial x} = \frac{1}{1 + \left(\frac{y}{x}\right)^2} \left(-\frac{y}{x^2}\right) = -\frac{y}{x^2 + y^2} \quad \frac{\partial \phi}{\partial y} = \frac{1}{1 + \left(\frac{y}{x}\right)^2} \left(\frac{1}{x}\right) = \frac{x}{x^2 + y^2}. \quad (10)$$

The gradient of ϕ is, then,

$$\nabla \phi = \frac{-y\hat{\mathbf{x}} + x\hat{\mathbf{y}}}{x^2 + y^2}. \quad (11)$$

Normalizing to get $\hat{\phi}$ gives

$$\nabla \phi \parallel \hat{\phi} = \frac{-y\hat{\mathbf{x}} + x\hat{\mathbf{y}}}{\sqrt{x^2 + y^2}}. \quad (12)$$

¹From $u \equiv \tan \psi$, note that $u^2 = (1 - \cos^2 \psi) / \cos^2 \psi$, then we can isolate: $\cos^2 \psi = 1 / (1 + u^2)$.

Finally, for $\theta \equiv \tan^{-1}(\sqrt{x^2 + y^2}/z)$, we just have more application of the chain rule. The derivatives are

$$\frac{\partial \theta}{\partial x} = \frac{xz}{\sqrt{x^2 + y^2}(x^2 + y^2 + z^2)} \quad \frac{\partial \theta}{\partial y} = \frac{yz}{\sqrt{x^2 + y^2}(x^2 + y^2 + z^2)} \quad \frac{\partial \theta}{\partial z} = -\frac{\sqrt{x^2 + y^2}}{x^2 + y^2 + z^2}, \quad (13)$$

and the gradient is

$$\nabla \theta = \frac{xz\hat{\mathbf{x}} + yz\hat{\mathbf{y}} - (x^2 + y^2)\hat{\mathbf{z}}}{\sqrt{x^2 + y^2}(x^2 + y^2 + z^2)}. \quad (14)$$

Normalizing gives

$$\nabla \theta \parallel \hat{\boldsymbol{\theta}} = \frac{xz\hat{\mathbf{x}} + yz\hat{\mathbf{y}} - (x^2 + y^2)\hat{\mathbf{z}}}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}}. \quad (15)$$

None of these expressions for the spherical basis vectors look at all familiar, but that is because they are written in Cartesian coordinates. Using $x = r \sin \theta \cos \phi$, $y = r \sin \theta \sin \phi$ and $z = r \cos \theta$, we recover

$$\begin{aligned} \hat{\mathbf{r}} &= \sin \theta \cos \phi \hat{\mathbf{x}} + \sin \theta \sin \phi \hat{\mathbf{y}} + \cos \theta \hat{\mathbf{z}} \\ \hat{\boldsymbol{\phi}} &= -\sin \phi \hat{\mathbf{x}} + \cos \phi \hat{\mathbf{y}} \\ \hat{\boldsymbol{\theta}} &= \cos \theta \cos \phi \hat{\mathbf{x}} + \cos \theta \sin \phi \hat{\mathbf{y}} - \sin \theta \hat{\mathbf{z}}. \end{aligned} \quad (16)$$

It is interesting to note that the gradient's role in determining directions of increase holds even in spaces that are not "flat" (ones that have a different definition of length than the usual Pythagorean one). How might we determine the relevant unit basis vectors in a setting that was not just a coordinate transformation away from Cartesian?