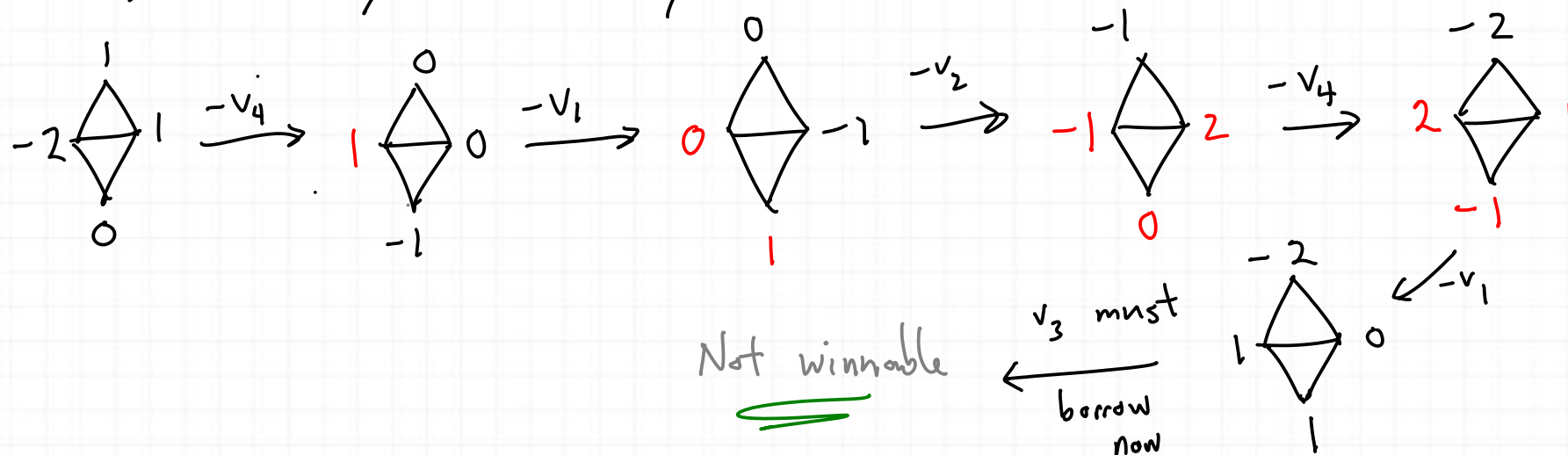
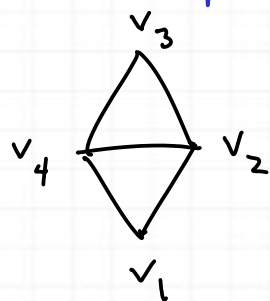


Greedy algorithm

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- * To determine if D is winnable, just repeatedly choose a vertex in debt and borrow. There are two possibilities: ① at some point, each vertex has made a borrowing move, in which case, D is unwinnable, or ② you eventually win.

Example



Not winnable

Pf/ See text. Summary:

Suppose D is winnable. $\exists \sigma$ s.t. $D \rightarrow E$ with $E \geq 0$.

By adding or subtracting $\vec{1}$, we may assume $\sigma \leq 0$ and $\exists v$ s.t. $\sigma(v) \neq 0$. Let $Z = \{v \in V : \sigma(v) = 0\}$. As long as D is in debt, pick an in-debt vertex u . Then necessarily $u \notin Z$.

Modify D by borrowing at u , replace σ by $\sigma + u$, and add u to Z . This process must stop since $\sigma \leq 0$. At that point D has been transformed into an effective divisor (perhaps not E if the process stops before σ is transformed into $\vec{0}$.)

Now suppose D is unwinnable. Say $D = D_1 \xrightarrow{v_1} D_2 \xrightarrow{v_2} \dots$ is a string of divisor obtained by borrowing at in-debt vertices $v_1, v_2, \dots$.

We have $D_i(v) \leq \max \{D(v), \deg_G(v)\} =: B_v \quad \forall v, i$. So

$D_i(v) \leq \sum_v B_v =: B$. Since $\deg D_i = \deg D \quad \forall i$, we get

$$\deg D - nB \leq D_i(v) \leq nB$$

$\forall v, i$ where $n = \#B$. (If $D_i(u) < \deg D - nB$ for some u , then

$$\deg D = \deg D_i = \sum D_i(v) = D_i(u) + \sum_{v \neq u} D_i(v) < (\deg D - nB) + nB < \deg D.)$$

So $\{D_i\}$ is finite. Hence $\exists i < j$ s.t. $D_i = D_j$. Then letting $\sigma = -\sum_{k=i}^j v_k$, we get $D_i \xrightarrow{\sigma} D_j = D_i \Rightarrow \sigma = k\vec{1}$. Since $i \neq j$

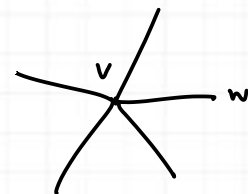
and $\sigma \leq 0$, we must have $k \neq 0$. Hence, going from D_i to D_j , every vertex has fired.

Prop. $\ker L = \mathbb{Z}\vec{1}$.

Pf/ Say $L\sigma = 0$. Pick v s.t. $\sigma(v) = \max\{\sigma(u) : u \in V\} =: k$.

$$\text{Then } L\sigma = 0 \Rightarrow (\deg_G v) \sigma(v) = \sum_{vw \in E} \sigma(w) \Rightarrow \sigma(w) = k$$

$\forall w$. So $\sigma = k$. $\square$

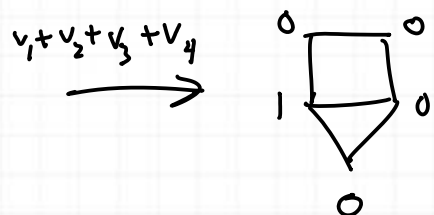
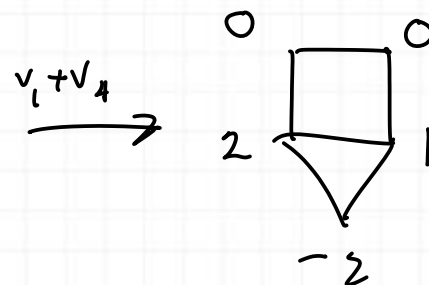
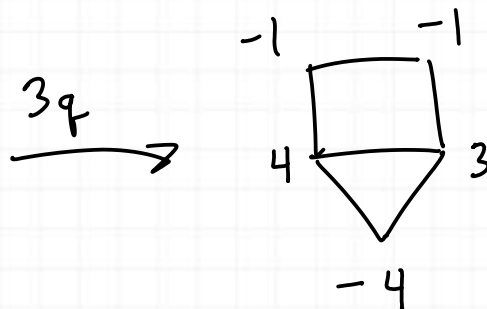
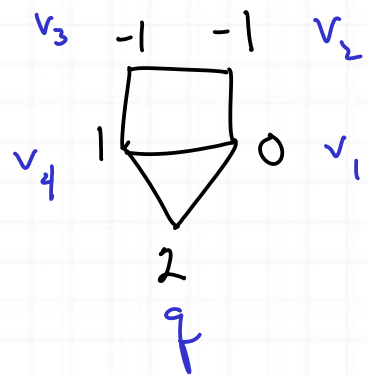


q -reduced divisors

Another algorithm for determining winnability:

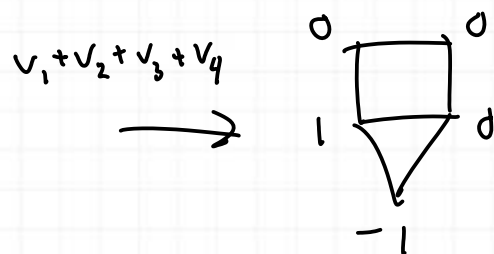
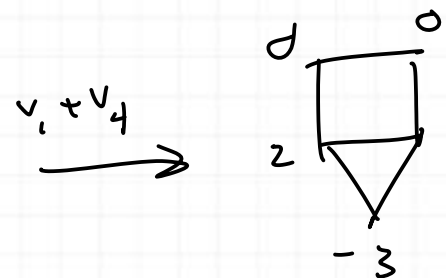
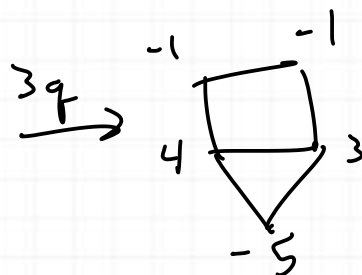
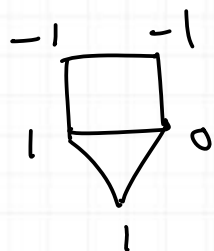
- * Fix $q \in V$. (The benevolent vertex.)
- * Have q lend enough so that the other vertices may get out of debt by lending moves alone.
- * After all vertices besides q are out of debt, the non- q vertices perform **legal** set lendings, i.e., set lendings (not including q) after which no non- q vertex is in debt.
- * q is eventually out of debt, in which case the game is won. Otherwise the game is unwinnable.

Example



Won!

On the other hand



Unwinnable.