

Math 332 , Tuesday , Feb. 24

- * Solutions to HW are now posted.
- * Reading + Quiz for Thursday: Know the definitions and statements of the main results in sections 18, 19, and 20.

Today Group actions : orbits and stabilizers .

$$x \in X, \quad \text{Stab}(x) := \{g \in G : g \cdot x = x\} \leq G, \quad \text{check!}$$

$$\text{Orb}(x) := Gx = \{g \cdot x : g \in G\} \subseteq X$$

$$g \in G \quad \text{Fix}(g) = \{x \in X : g \cdot x = x\} \subseteq X$$

Thm (Orbit-stabilizer thm) If G is finite then for each $x \in X$,

$$|G| = |\text{Orb}(x)| |\text{Stab}(x)|$$

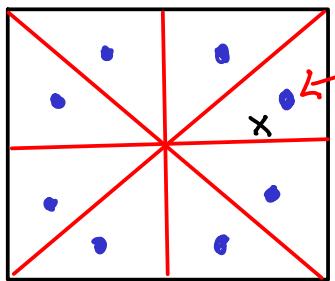
Thm (Burnside's Lemma) If G and X are finite, then

$$\# \text{ orbits} = \frac{1}{|G|} \sum_{g \in G} |\text{Fix}(g)|$$

The right hand side is the average number of fixed points of an element of G

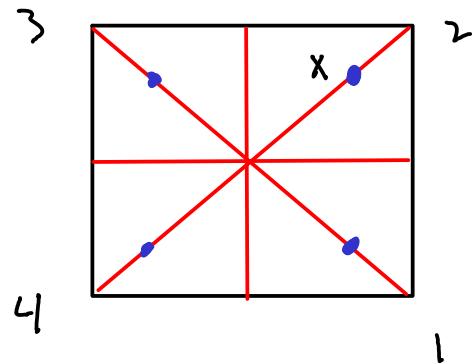
Examples

(1) Orbits of points under D_4 action on the plane.

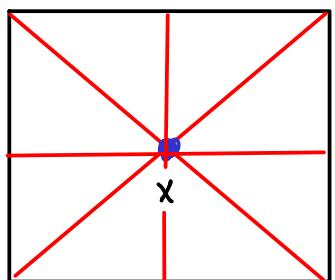


The orbit
of this pt.

$$|\text{orb}(x)| / |\text{stab}(x)| = 8 \cdot 1 = |D_4|$$



$$|\text{orb}(x)| / \underbrace{|\text{stab}(x)|}_{\{(1), (13)\}} = 4 \cdot 2 = |D_4|$$



$$|\text{orb}(x)| / |\text{stab}(x)| = 1 \cdot 8 = |D_4|$$

(4)

(2) How big is the group of rotational symmetries of the cube?

Solution / The 3-D rotations act on the faces of the cube.

Fix a face, F . Then

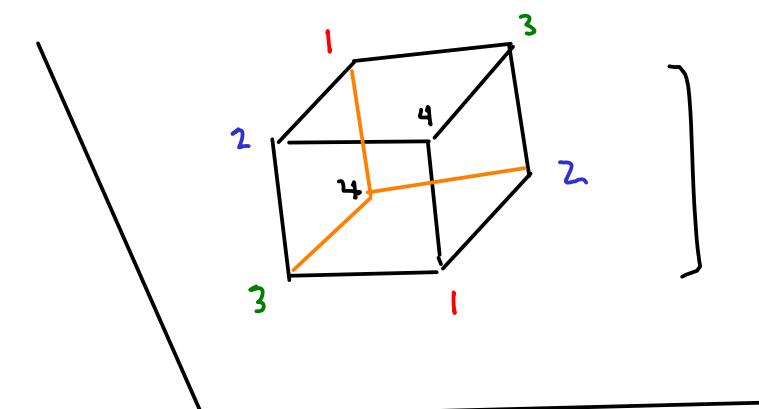
$$|G| = |\text{orb}(F)| |\text{stab}(F)| = 6 \cdot 4 = 24$$

So G is a group of order 24. [So see that, in fact, $G \cong 24$ consider G acting on the 4 diagonals of the cube.]

(3) D_4 acting on the vertices of a square:

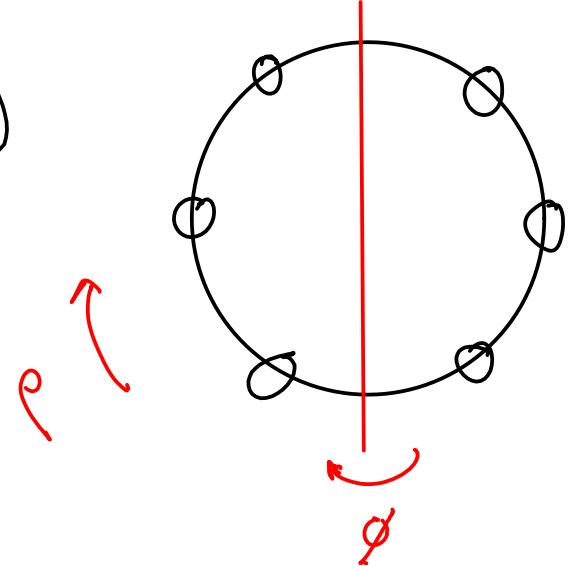
	g	1	ρ	ρ^2	ρ^3	\emptyset	$\rho\emptyset$	$\rho^2\emptyset$	$\rho^3\emptyset$
$ \text{Fix}(g) $	4	0	0	0	2	0	2	0	0

$$\# \text{ orbits} = \frac{1}{8} (4 + 0 + 0 + 0 + 2 + 0 + 2 + 0) = \frac{1}{8} \cdot 8 = 1$$



Note: $\text{orb}(i) = \{1, 2, 3, 4\}$ for each i .

(4)



How many 6-bead necklaces with beads selected from 3 colors B R O ?

5

Solution: Basic designs, counting symmetrical designs as different: 3^6

But, D_6 acts on this set of 3^6 colorings. We would like to count the colorings that are distinct modulo these symmetries, i.e., the number of orbits.

g	1	ρ	ρ^2	ρ^3	ρ^4	ρ^5	ϕ	$\rho\phi$	$\rho^2\phi$	$\rho^3\phi$	$\rho^4\phi$	$\rho^5\phi$
$ Fix(g) $	3^6	3	3^2	3^3	3^2	3	3^3	3^4	3^3	3^4	3^3	3^4

Burnside says # orbits = $\frac{1}{12} (3^6 + 2 \cdot 3 + 2 \cdot 3^2 + 4 \cdot 3^3 + 3 \cdot 3^4) = 92$.

- Related questions
- * What if we are only interested in rotational symmetries?
 - * What if we must use each color exactly 2 times?

Proofs

* $|\text{Orb}(x)| = |\text{cosets of } \text{Stab}(x)|$ ($G + X$ could be infinite here)

Pf/ Define $f: \text{Orb}(x) \rightarrow \{\text{cosets of } \text{Stab}(x)\}$
 $gx \mapsto g\text{Stab}(x)$

Claim this is a well-defined bijection of sets. It's clearly surjective.

So note that $g\text{Stab}(x) = h\text{Stab}(x) \iff h^{-1}g \in \text{Stab}(x)$

$$\iff h^{-1}gx = x \iff gx = hx. \quad \square$$

* Orbit-stabilizer thm: If G is finite, then $\forall x \in X, |G| = |\text{Orb}(x)| |\text{Stab}(x)|$

Pf/ The cosets of $\text{Stab}(x)$ partition G into equally sized subsets. So
 $|G| = (\text{size of each coset}) \times (\# \text{ of cosets}) = |\text{Stab}(x)| |\text{Orb}(x)|.$ By * \square

* Burnside: If G, S finite, # orbits = $\frac{1}{|G|} \sum_{g \in G} \text{Fix}(g)$. (7)

Pf/ Consider $I := \{(g, x) : gx = x\} \subseteq G \times X$.

Then $|I| = \sum_{x \in X} |\underbrace{\text{Stab}(x)}_{g \in G \text{ s.t. } gx=x}| = \sum_{g \in G} |\underbrace{\text{Fix}(g)}_{x \in X \text{ s.t. } gx=x}|$

Easy facts: The orbits of G partition X . If x, y are in the same orbit, then $\text{Orb}(x) = \text{Orb}(y)$ and $\text{Stab}(x) = \text{Stab}(y)$. [Check!]

Now fix $x \in X$ and note

$$\sum_{y \in \text{Orb}(x)} |\text{Stab}(y)| = \sum_{y \in \text{Orb}(x)} |\text{Stab}(x)| = |\text{Orb}(x)| |\text{Stab}(x)| = |G|$$

Let $\text{Orb}(x_1), \dots, \text{Orb}(x_t)$ be the distinct orbits of G . These partition X .

Then $\sum_{g \in G} |\text{Fix}(g)| = \sum_{x \in X} |\text{Stab}(x)| = \sum_{i=1}^t \sum_{y \in \text{Orb}(x_i)} |\text{Stab}(x_i)| = t |G|$. □